I. INTRODUCTION

The acoustic behavior of tubular objects can be characterized by measuring the input impedance or input impulse response using a loudspeaker and one or more microphones. These methods can usually be classified either as steady state methods which work by determining the frequency dependent acoustic impedance relative to test objects of known impedance or reflectometry methods which work by exploiting time domain windowing, for instance, by using a source tube which is long enough to allow direct separation of the waves in time at a single microphone. The major disadvantage of long source tubes is that acoustic losses become prohibitive at high frequencies, meaning that the bandwidth is limited; the major disadvantage of any two microphone method is that there are singularities when the intermicrophone distance matches integer multiples of half a wavelength. These singularities can be worked around by using more than two microphones.

In this paper a new method is presented which uses multiple microphones to keep track of overlapping forward and backward going waves in a source tube. The technique relies on first measuring the time domain transfer function between every combination of two microphones and then exploiting causality to determine the forward and backward going waves at each microphone position in the time domain. Since calibration is based on measurements of the time domain transfer between microphones, no assumptions or prior knowledge are required of intermicrophone distances, the speed of sound or any acoustic propagation coefficients so long as they remain constant during the experiment. Once the backward and forward going waves in the tube are known, the impulse response can be calculated by deconvolution and this can be used to calculate the input impedance and bore profile.

This method can be applied to the measurement of a wide range of ducts including musical wind instruments and industrial pipe work. The input impedance can be used to determine the resonant frequencies, while bore reconstruction can be used to spot imperfections in manufacture in addition to leaks, dents, and blockages that may appear over time. In industry often the precise internal dimension of an object are well known and in situ testing of components to spot the effects of corrosion before a leak occurs is useful. Comparative testing (using one microphone without a full
input impulse response measurement or bore reconstruction) has been used recently by Amir et al. to find corrosion and blockages in heat exchangers in power stations. Using multiple microphones clearly has benefits in terms of increasing the available information on a system. The proposed technique converts the exactly determined two microphone problem into an over-determined multiple microphone problem, leading to an analysis which is more efficient at removing the effects of errors and noise.

II. TWO MICROPHONES

Various methods exist for analyzing the recordings at two microphones to calculate the impedance at a reference plane, as reviewed by Dalmont and Dickens et al. The complex frequency-dependent input impedance is related to the impulse response by a simple formula which means that methods designed to measure input impedance can also generate the input impulse response and bore profile. Such methods can be used to separate forward and backward going waves in time as long as the input impedance has already been measured accurately for all frequencies for the current test object. They do not allow direct separation of the forward and backward going waves in time for a new test object, however, without first remeasuring the input impedance for all frequencies. Measurement of the input impedance involves intrinsic singularities when the intermicrophone distance matches half a wavelength. Multiple intermicrophone distances must therefore be used to obtain a successful wideband result.

Existing wave separation techniques, such as those designed by Piñero and Vergara, Seybert, and Guerard and Boutillon, have also been largely based on frequency domain analysis and accurately known intermicrophone distances. A recent time domain method by Nauclér starts with the assumption that the sensors have identical frequency responses and zero losses for travel between the microphones. Wave separation is performed with any deviation from the above conditions being interpreted as being part of a measurement noise term. This method has proved to be resistant to the presence of white noise at the sensors in simulations but is yet to be applied to microphone based acoustic measurements where the non-identical nature of the sensors is significant.

In order to combine more than two microphone measurements to reduce the effects of singularities when the wavelength obeys certain integer relationships with the intermicrophone distances, and to take advantage of causality, the method proposed here uses a novel time domain formulation with two calibrations to characterize the forward and backward going transfer between the microphones. The method is set out for two microphones before going on to generalize the method to M microphones.

III. APPARATUS

The apparatus consists of a brass source tube with an internal diameter of 9.7 mm, with Sennheiser KE4-211 microphone capsules placed in the side wall and separated by distances of the order of 10 cm. A JBL 2426J compression driver loudspeaker driven by a Denon hi-fi amplifier was coupled to one end of the tubes and an object under test placed at the other end. Sound input and output was handled with a Focusrite Saffire Pro 10 audio interface. A schematic of the apparatus is shown in Fig. 1.

The preferred method for impulse response measurement here is the logarithmic sine sweep technique, as the signal to noise ratio is very good for measurements lasting of the order of 10 s and the measurement quality is not compromised by a moderate level of harmonic distortion in contrast to maximum length sequence measurement. In this technique the excitation signal is deconvolved from the measurement to obtain a signal identical to that which we would have observed by putting in a pulse of one time sample duration but with a much better signal to noise ratio. It should be noted that, as it stands, the loudspeaker and microphone responses are still included in the system impulse response and further processing is necessary if we want to calibrate such effects out of the measurement. In practice signals cannot be produced and measured below around 20 Hz. This will limit the accuracy of the technique at low frequencies. The wavelength of a 20 Hz signal is approximately 17 m, however, and objects of practical interest for the current study will be significantly shorter than this, meaning that no resonances will be missed at low frequency. This means that the missing data points in calibration results can be estimated effectively by fitting a straight line to the absolute value and phase angle data in frequency domain.

The experiments that follow were carried out at a sample rate of 96 k Hz, using a logarithmic sine sweep of length 21 samples played four times end to end. The signal was ramped in amplitude from maximal amplitude at 20 Hz, down to 0.1 of maximal amplitude at 500 Hz and then up to maximal amplitude again by the highest input frequency of 30 kHz in order to give a signal to noise ratio boost at low and high frequencies (i.e., to maximize the bandwidth). An average of the signal during the second to fourth plays was then taken (to give the periodic response to the periodic input). This was then divided in the frequency domain by the ramped excitation signal in order to obtain the system impulse response.

Figure 2 shows a plot of the system impulse response measured at two microphone positions with an intermicrophone distance of \(d = 12.5\) cm where microphone 1 is closest to the loudspeaker. It is clear that a forward going impulse emitted from the loudspeaker arrives \(d/c = 0.125/340\)
The finite bandwidth of the loudspeaker and microphones due to the heavy losses experienced during propagation requires that the cross-sectional area of the semi-infinite tube on the end of the source tube such that the waves in the tube can be achieved, in principle, by taking the system impulse function, \( L \) is the time domain transfer function from microphone to the end, so long as the returning energy can be isolated by other means before the forward going wave has not entirely finished when the backward going wave arrives, so the source tube is not long enough for conventional pulse reflectometry.

**IV. FORWARD GOING TIME DOMAIN TRANSFER FUNCTION**

The first requirement is to use acoustic measurement to characterize the transfer of sound between microphones. This can be achieved, in principle, by taking the system impulse response with a very long cylindrical calibration tube placed on the end of the source tube such that the waves in the source tube can be assumed to be only forward going. This requires that the cross-sectional area of the semi-infinite tube is the same as the source tube and that the calibration tube is sufficiently long that no measurable reflections return from it. The system impulse response at the first microphone can then be deconvolved from the system impulse response at the second microphone. In principle this may be done by frequency domain division:

\[
h_{12}(n) = \mathcal{F}^{-1} \left( \frac{\mathcal{F}(p_2(n))}{\mathcal{F}(p_1(n))} \right),
\]

where \( h_{12}(n) \) is the time domain transfer function from microphone 1 to microphone 2 for forward going waves. In practice the bandwidth must be considered as discussed in Sec. IV A. It is not necessary for the source tube to be extended to such an extent that negligible energy returns from the end, so long as the returning energy can be isolated by time domain windowing. This will be proved in Sec. IV B.

**A. Deconvolution methods and bandwidth**

Comparatively little signal is measured at high frequencies due to the heavy losses experienced during propagation and the finite bandwidth of the loudspeaker and microphones. For similar reasons, and due to the laws of diffraction, the reflection coefficients of most musical instruments at these high frequencies are minimal. In practice, the random noise at high frequencies means that sometimes the signal measured at the first microphone has a much smaller signal level at a particular frequency than the signal at the second microphone—this leads to the deconvolution diverging at these frequencies. This signal to noise ratio problem has often been compensated for by using a small constraining factor, \( q \), added to the denominator of the frequency domain deconvolution:

\[
h_{12}(n) = \mathcal{F}^{-1} \left( \frac{\mathcal{F}(p_2(n))}{\mathcal{F}(p_1(n)) + q} \right).
\]

This has the desired effect of forcing the impulse response to zero outside the bandwidth of the measured signal. The disadvantage of this technique is that it has a small effect on frequencies within the measurement bandwidth.

An alternative procedure that preserves the quality of the deconvolution up to bandwidth is known as truncated singular value decomposition (TSVD). This technique is known to give improved results for pulse reflectometry experiments as described in Ref. 15.

Another approach is to use a frequency domain low pass filter:

\[
h_{12}(n) = \mathcal{F}^{-1} \left( \frac{\mathcal{F}(p_2(n))}{\mathcal{F}(p_1(n))} q(\omega) \right),
\]

with \( q(\omega) \) is a “constraining vector” consisting of one for low frequencies and then decreasing according to a half wave of a cosine function and finishing with zero at high frequencies (with a mirror image above the Nyquist frequency).

This process can be understood as applying a smooth frequency domain low pass filter to the impulse response measurement to remove components outside the bandwidth while minimizing the ripple in the time domain that results if the frequency domain is windowed harshly. The variables used for setting up the constraining vector must be fine-tuned depending largely on the losses determined by the radius and length of the source tube and on the microphone and loudspeaker bandwidth.

A further technique for dealing with these singularities is that of finding the least mean squared (LMS) filter. This technique works by processing signals purely in the time domain to find the transfer function that minimizes the least mean squared error between the observed system output and the output from the derived transfer function by iteration.

The forward going transfer functions obtained using these three techniques (frequency domain low pass deconvolution, LMS, and TSVD) are shown in the time and frequency domains in Fig. 3. An intermicrophone distance of \( L = 21.9 \) cm was used in a cylindrical tube of diameter \( 9.7 \) mm which extended for \( 149.1 \) cm after the last microphone. The signal to noise ratio became prohibitive above around 22 kHz. The \( q(\omega) \) vector for Eq. (3) was chosen to equal 1 for frequency bins between 0 Hz and 16 kHz and then followed the half cosine profile over the range between 16 and 22 kHz, and then equal to zeros for the frequency bins between $\omega = 0.37$ ms earlier at microphone 1 than at microphone 2. The complicated backward going reflections from an object placed on the end of the source tube are then received at microphone 2. They are received at microphone 1 after a time delay of 0.37 ms. It should be noted that the forward going wave has not entirely finished when the backward going wave arrives, so the source tube is not long enough for conventional pulse reflectometry.

**FIG. 2. System impulse response measurements for \( M = 2 \) microphones separated by 12.5 cm.**

$=0.37$ ms earlier at microphone 1 than at microphone 2. The complicated backward going reflections from an object placed on the end of the source tube are then received at microphone 2. They are received at microphone 1 after a time delay of 0.37 ms. It should be noted that the forward going wave has not entirely finished when the backward going wave arrives, so the source tube is not long enough for conventional pulse reflectometry.
22 kHz and Nyquist at 48 kHz in order to generate the “Frequency Domain Low Pass” data with low noise. An advantage of the LMS technique is that it does not require prior knowledge of the bandwidth, but the number of samples in the derived filter may be entered. In this case 256 samples were used with a step size of \( \mu = 0.01 \). The TSVD results were obtained by fine tuning the condition number (as described in Ref. 15) to \( \text{cond} = 45 \). This technique results in an extended bandwidth but the changeover from the passband to the stopband is sudden.

In the time domain the transfer functions are approximately impulsive in shape with a delay due to time taken for sound to propagate between the microphones. Some energy appears to arrive before the main pulse in all cases due to ripple whose frequency is determined by the highest frequency in the bandwidth. The ripple is necessary to represent an impulse at a noninteger sample number and the width of the ripple in the time domain is inversely related to the ratio of the transition bandwidth and the sample rate. The frequency domain deconvolution approach has the least ripple in the time domain plot due to the smooth nature of the transition band in the frequency domain. This in turn means that the intermicrophone distance can be minimized without the first sample in the time domain filter becoming nonzero.

**B. Causality and time domain windowing**

Even a relatively short (33 cm) length of tubing positioned after the last microphone will separate the time domain transfer function between microphones from the effect of secondary reflections in the resulting deconvolution. In order to prove that this is the case we need to consider how the two signals consist of an input pulse followed after a number of samples by secondary reflections. First let us label the signal recorded at microphone 1 when the source tube is terminated in an infinite pipe as \( s(n) \) (which is causal, i.e., zero for negative values of \( n \)). This input signal will depend on the loudspeaker, microphone, and propagation characteristics as well as the excitation. In practice the signal at microphone 1 will consist of \( s(n) \) followed by multiple reflections from the source tube ends:

\[
p_1(n) = s(n) + s(n-M_1) \otimes r_1(n),
\]

where \( \otimes \) denotes time domain convolution, \( r_1(n) \) is the impulse response of the system to the right hand side of microphone 1, and \( r_L(n) \) is the impulse response of the system to the left of microphone 1.

If the cylindrical pipe on the end of the source tube gives a total length \( l \) after the first microphone, then the multiple reflections cannot start until \( M_1 = 2l F_s / c \) samples later, where \( c \) is the speed of sound and \( F_s \) is the sample rate. This gives a practical signal in the form:

\[
p_1(n) = s(n) + s(n-M_1) \otimes r_1(n),
\]

where \( r_1(n) \) is a causal multiple reflection response obtained by expressing the bracket in Eq. (4) with the time delay of \( M_1 \) samples removed. Taking the \( z \) transform gives the signal in the form:

\[
P_1(z) = S(z) \cdot (1 + z^{-M_1} R_1(z)),
\]

where \( R_1(z) \) is the \( z \) transform of \( r_1(n) \), etc. Similarly the \( z \) transform of the signal at microphone 2 will be

\[
P_2(z) = S(z) \cdot H_{12}(z) \cdot (1 + z^{-M_2} R_2(z)),
\]

where \( H_{12}(z) \) is the \( z \) transform of the transfer function for forward going waves between microphone 1 and microphone 2, \( R_2(z) \) is the \( z \) transform of the (causal) multiple reflections from the source tube ends as measured at microphone 2, and \( M_2 = 2l_2 F_s / c \) is the number of samples before the multiple reflections start. This is determined using \( l_2 \), the distance from the second microphone to the end of the cylindrical pipe. In general \( M_2 > M_1 \) because microphone 1 is closer to the source, meaning that microphone 2 will receive reflections from the opposite end of the source tube after a shorter time delay.

Dividing these two signals in the \( z \) domain gives

\[
\frac{P_2(z)}{P_1(z)} = H_{12}(z) \cdot \frac{1 + z^{-M_2} R_2(z)}{1 + z^{-M_1} R_1(z)}.
\]

This can be rearranged to show the desired filter \( H_{12}(z) \) plus the remaining energy due to multiple reflections:
\[
\frac{P_3(z)}{P_1(z)} = H_{12}(z) + \frac{H_{12}(z)(z^{-M_2}R_2(z) - z^{-M_1}R_1(z))}{1 + z^{-M_1}R_1(z)}.
\] (9)

Now as long as there is some loss of energy from the system then \(|R_1(z)| < 1\) for all frequencies and the formula
\[
\frac{1}{1-a} = 1 + a + a^2 + a^3 + \cdots
\] (10)
can be used with the substitution \(a = -z^{-M_1}R_1(z)\) to give
\[
\frac{P_3(z)}{P_1(z)} = H_{12}(z) + H_{12}(z) \cdot (z^{-M_2}R_2(z) - z^{-M_1}R_1(z)) \times (1 - z^{-M_1}R_1(z) + z^{-2M_1}R_1^2(z) - \cdots).
\] (11)

This formula shows how the secondary reflections only affect the resulting deconvolution after \(M_2 > M_1\). The tail of the response features a decaying feedback sequence with a delay time of \(M_1\) samples. It is necessary that the number of samples in the deconvolution is great enough to resolve all of this decaying sequence (otherwise the end of the sequence will show up as aliases at the start of the time domain). This can be achieved by zero padding in the time domain, although this was not necessary in the current experiments due to the large order chosen in using the sine sweep impulse response measurement technique. As long as the microphone frequency responses are similar, the desired filter \([h_{12}(n)]\) will be close to impulsive. There will always be some ripple in practical experiments which may be minimized by applying a low pass filter in the frequency domain, as described in Eq. (3). The resulting band limited impulse may then be isolated from the secondary reflections by windowing in the time domain with minimal error.

This theory holds for the frequency domain deconvolution method. While it may be possible to extend this theory to use an adaptive filter approach, applying the LMS method to extended time domain signals gives unstable results due to secondary reflections being interpreted as errors in the algorithm. The LMS technique, however, can provide very good results provided that the signals can be truncated to remove secondary reflections. In the experiments that follow frequency domain deconvolution was used in calculating forward and backward going transfer functions due to the fact that this minimizes the length of calibration tube required (in this case a distance of 33 cm after the last microphone).

If the microphones have significantly different frequency responses, or one is poorly mounted in the wall of the source tube compared to the other, then the result of deconvolution will not be close to being impulsive and a much longer length of tubing would be required after the last microphone. It should be noted this causality theory results in length requirements which are much less strict than previously assumed in pulse reflectometry, where the source tube lengths are usually set to separate undeconvolved system impulse responses (which are much longer than deconvolved data).

Figure 4 shows the results of performing the deconvolution method in Eq. (3) and time windowing to obtain all the possible time domain transfer functions for forward going waves in a system of \(M=3\) microphones. The intermicrophone distances were \(L_{12}=12.5\) cm and \(L_{23}=9.4\) cm where \(L_{ab}\) is the distance from microphone \(a\) to microphone \(b\) and the cylindrical pipe extended for 33 cm after the last microphone.

The longer the intermicrophone distance, the wider the resulting time domain transfer function due to the attenuation at high frequencies in the source tube. In terms of digital signal processing, this can be viewed as a low pass finite impulse response filter, in that using it for convolution delays the signal and adds adjacent samples to smooth high frequency sounds out of the result.

V. BACKWARD GOING TIME DOMAIN TRANSFER FUNCTION

If the microphone gains were identical and the microphone signals were sampled simultaneously rather than in sequence, then the time domain transfer function for backward going waves from microphone 2 to microphone 1 would be identical. This is true, even if the loudspeaker is coupled differently at either end, as the transfer function describes the transfer between microphones, rather than an absolute timing for travel from the speaker. Since the gains are generally not exactly the same the backward going response can be measured by repeating the measurement with the loudspeaker and calibration tube reversed.

Alternatively, we could express the forward going transfer function in terms of the theoretical acoustic transfer function for travel between the microphones and the frequency dependent microphone gains. The frequency domain intermicrophone transfer function from microphone 1 to microphone 2 may be labeled as \(e^{-\Gamma d}\) where \(\Gamma\) is the propagation factor (\(j\) multiplied by the complex wavenumber) and \(d\) is the distance between microphones, while the gain for microphone 1 may be labeled \(G_1(\omega)\), and the gain for microphone 2 labeled \(G_2(\omega)\). The frequency domain version of the intermicrophone transfer function from microphone 1 to microphone 2 becomes
\[
H_{12}(\omega) = e^{-\Gamma d}G_2(\omega)/G_1(\omega).
\] (12)

Then we similarly express the backward going frequency domain transfer function as

\[\text{FIG. 4. Time domain transfer functions for } M=3 \text{ microphones.}\]
\[ H_{21}(\omega) = e^{-T_d}G_1(\omega)/G_2(\omega). \]  

Multiplying the two equations to cancel the gain terms gives

\[ H_{21}(\omega) = e^{-2T_d}/H_{12}(\omega), \]  

where \( H_{12}(\omega) = F(h(\omega)) \) is known from the windowed forward going calibration. This allows the calculation of the backward going time domain transfer function (following an inverse Fourier transform) using a theoretical expression for the complex acoustic propagation constant without measuring it directly. Such a calculation should include losses due to interaction with the tube walls (e.g., due to Keefe). At high frequency the accuracy is further improved by including the effect of internal losses as shown in Ref. 3. The disadvantage of using a theoretical expression is that the losses in the system cannot be calculated to perfect accuracy, as they are temperature and humidity dependent, and the audio hardware may be scanning the inputs sequentially, rather than sampling simultaneously. For this reason, two calibration measurements were made in the results which follow, to obtain maximum accuracy: one for the forward going case and one for the backward going case, with the loudspeaker and calibration tube interchanged between these measurements. This means that no assumption or prior knowledge is needed in relation to the intermicrophone distances, the location of the acoustic center of the microphones in relation to their geometric center, the synchronization between sound card inputs and the speed of sound, or any acoustic propagation coefficients, so long as they remain constant during the experiment.

As long as both the forward and backward going transfer functions are known then the acoustic intermicrophone transfer function and microphone gain ratio can be deduced from the measurement by rearrangement of Eqs. (12) and (13). The relative microphone gain (which includes the effect of nonsimultaneous sampling in the sound card) can be found by dividing in the frequency domain to give

\[ \frac{G_2(\omega)}{G_1(\omega)} = \sqrt{\frac{H_{12}(\omega)}{H_{21}(\omega)}}. \]  

while the acoustic intermicrophone transfer function can be deduced by multiplying in the frequency domain to give

\[ e^{-T_d} = \sqrt{H_{12}(\omega) \cdot H_{21}(\omega)}. \]  

It should be noted that an ambiguity has to be resolved in taking square roots in the frequency domain, which can be achieved by phase wrapping (i.e., minimizing the phase angle rotation between adjacent frequency bins).

\[ p_2(n) = (h_{12} \otimes p_1^n)[n] = \sum_{m=1}^{N_f} (h_{12}[m] \cdot p_1^*[n-m+1]). \]  

Next let us suppose that we have measured a signal at microphone 2 and also know that it consists only of forward going waves. If we have our measured time domain transfer function for forward going travel from microphone 1 to 2 \( (h_{12}[n]) \) which is defined for discrete time sample numbers \( n=1,2,\ldots,N_f \), then we can work out the expected forward going wave signal at microphone 2:

\[ p_2^n[n] = (h_{12} \otimes p_1^n)[n] = \sum_{m=1}^{N_f} (h_{12}[m] \cdot p_1^*[n-m+1]). \]  

\[ p_1^n[n] = (h_{21} \otimes p_2^n)[n] = \sum_{m=1}^{N_f} (h_{21}[m] \cdot p_2^*[n-m+1]). \]  

VII. WAVE SEPARATION USING TWO MICROPHONES

So far, it is not at all obvious how this type of analysis can be used to work out the forward going and backward going waves once they are overlapping. The key to this is causality. It is first assumed that all microphone signals start with silence, that they have been silent for at least \( N_f \) samples before sampling started (where \( N_f \) is the number of samples in the time domain transfer functions), and that initially there are no acoustic waves traveling in the air contained in the source tube. The forward and backward going wave vectors for the microphone signals are then initialized to zero. It is also useful to insert \( N_f - 1 \) zeros before the start of the impulse responses measured at the microphones, \( p_1(n) \) and \( p_2(n) \) in order that time domain convolution (which necessarily involves looking backward in the time domain) can be performed without running out of samples. Wave separation is performed using a time domain loop using a signal processing procedure which is similar to digital waveguide modeling. This procedure is shown as a flow diagram in Fig. 5. It should be noted that \( H_{ab}(z) \) denotes time domain convolution with the transfer function \( h_{ab} \).
For this algorithm to be computable, the first sample in 
h_{12} must be zero, as otherwise a delay-free loop results. This is equivalent to saying that no forward going wave energy gets to microphone 2 from microphone 1 within the space of one time sample. This would imply that the microphones must be at least \( c/F_s \) apart where \( F_s \) is the sample rate (i.e., roughly 3.5 mm apart at 96 kHz). In practice, however, the bandwidth of the low pass filter used in the deconvolution implies a certain width of transfer function which, in turn, limits the minimum intermicrophone distance to around 9 cm for the current experiment. As long as this is the case, then the value of \( p_1^*(n) \) is multiplied by \( h_{12}(1) = 0 \) in the convolution, so is not actually influencing the calculation and the use of \( p_1^*(n) \) before its definition is unimportant.

The technique relies on there being no forward or backward going wave present between the microphones at the start time for the analysis so that any nonzero signal received at the right hand microphone first may be assumed to be traveling backward and any signal received at the left hand microphone first may be assumed to be traveling forward.

It should be noted that applying the technique using two microphones involves poor handling of errors. Any errors in the measurement (such as an incorrect dc level, random noise or cross-talk between channels) will show up as false predictions of forward or backward going waves. Due to the use of convolution these will not be constrained within one point in the time domain, but will lead to the error reappearing at a later time in the predictions of forward and backward going waves at the other microphone. If an error is sufficiently bad, then equal and opposite oscillations (with a frequency determined by the time of travel between microphones), may be seen in the predicted forward and backward going waves after the measured signals have died away to zero. The intermicrophone travel time is \( L_{12}/c \) and the expected oscillation has a period of twice this value giving the system a weakness at a frequency of \( c/(2L_{12}) \). This frequency is also a problem for other two microphone techniques.

**VIII. WAVE SEPARATION USING MORE THAN TWO MICROPHONES**

It is possible, and indeed desirable, to generalize the technique to use \( M \) microphones. This procedure is represented by the flow diagrams in Figs. 6 and 7. The forward and backward going waves at all microphones depend on the previous states of the incoming forward or backward going waves at all of the other microphones. At each time step in the wave separation algorithm then, the forward going and backward going waves at each of the \( M \) microphones are estimated by time domain convolution of each of the \( M-1 \) incoming waves with the appropriate time domain transfer function. All predictions of backward going waves are then subtracted from the appropriate measured microphone signals to convert them into predictions of the forward going wave.

The result is \( M-1 \) predictions of the forward going wave at each microphone. These values are stored in a matrix, \( g^* \), which has dimension \( M-1 \) by \( M \) such that the col-

\[
g^* = \begin{bmatrix}
g_{1,m}^* & g_{2,m}^* & \cdots & g_{m,m}^* & g_{m+1,m}^* & \cdots & g_{M-1,m}^* 
\end{bmatrix}
\]
umn vector $g_{m}^{\pm}$ will store the $M-1$ predictions of the forward going wave at the $m$th microphone. The simplest procedure for obtaining a single estimate of the forward going waves at each microphone would be to take the average, but taking the median (or 50 percentile) is advantageous in that it ignores outlying values if $M > 3$. Once this procedure is done the backward going wave at each microphone at the current time step is obtained by taking the difference between the measured signal and the forward going wave. The algorithm will then carry on to the next time step. In the absence of errors all the entries in $g_{m}^{\pm}$ should be the same. Errors can thus be checked by taking the standard deviation of such a vector.

Figure 8 shows the results of applying the wave separation algorithm with $L_{12} = 12.5$ cm and $L_{23} = 9.4$ cm for $M = 3$ microphones. The measured microphone responses were low pass filtered with a cutoff of 16 kHz before being fed into the wave separation algorithm as this was the highest frequency in the passband for the transfer function measurements. For this measurement the cylindrical source tube was extended such that a cylinder of length 149.1 cm was present after the last microphone. This assured that the forward and backward going waves are clearly separated in time so that the effectiveness of the algorithm can be assessed. The measured data consists of the microphone signal measured at the microphone furthest from the loudspeaker $p_{M}(n)$ with the forward going wave being $p_{M}^{\pm}(n)$ and the backward going wave being $p_{M}^{\pm}(n)$. It may be observed that the input pulse passes the microphone at around 3 ms and the calculated forward going wave matches the measured microphone signal at this point. The calculated backward going wave the matches the measured microphone signal at around 12 ms when the negative reflection from the end of the cylinder under test return to the microphone. After 15 ms the forward going reflections of this energy from the loudspeaker are observed. Also shown is the standard deviation in column vector $g_{m}^{\pm}$ as a function of time. The small values indicate that the predictions of the forward going waves at microphone 3 as derived using forward going convolution from microphone 1 and microphone 2 are in close agreement.

IX. APPLICATIONS

To summarize the experimental procedure, a swept sine system impulse response measurement is performed, with a loudspeaker on one end of the source tube and a calibration tube of matching internal diameter on the other end, and the forward going intermicrophone time domain transfer functions are deduced. Next the measurement is repeated, with the loudspeaker and calibration tube reversed, to deduce the backward going intermicrophone time domain transfer functions. Finally, the measurement is performed with an arbitrary object and/or source at either end of the source tube and, as long as the experiment begins in silence, the forward going and backward going waves can be deduced using the wave separation algorithm.

In the analysis above we have discussed the signals $p_{1}$ and $p_{2}$, etc., as though the system impulse responses were the actual waves recorded at the microphones although, in our current application, the actual recordings are often of sine sweep nature. This is possible because of doing a sine sweep measurement, and deconvolving to give the system impulse response, is equivalent to the excitation of the instrument by an impulse (but with very low noise floor). The wave separation technique described will in principle also work with undeconvolved sine sweep signals, or any other excitation (as long as the time domain transfer functions have been measured successfully, preferably using swept sine input impulse response measurement). In principle, the current method could work with the apparatus used in a cylindrical section within a musical wind instrument bore under playing conditions, but it would be desirable to develop a way of adapting the calibration data to changing temperature to make the technique robust for this purpose as suggested by van Walstijn et al.\textsuperscript{17,20} The greatest accuracy is expected to be obtained when applying wave separation to impulse response measurements, as any errors tend to accumulate with the number of samples analyzed and impulse response measurements have the useful data constrained over a minimum number of time samples.

A. Input impedance measurements

Perhaps the most obvious application for wave separation is to place the loudspeaker at one end of the source tube and an object under test at the other end. In this case a high quality reflectance (i.e., frequency domain impulse response) measurement of the system to one side of the last microphone can be performed by deconvolving the forward and backward going waves in the source tube using frequency domain deconvolution:

$$R(\omega) = \frac{P_{M}^{+}(\omega)}{P_{M}^{-}(\omega)}.$$  \hspace{1cm} (19)

Here $P_{M}^{+}(\omega)$ and $P_{M}^{-}(\omega)$ are the discrete Fourier transforms of the forward and backward going pressure waves, respectively, at the last (i.e., $M$th) microphone. From the impulse response, the normalized input impedance can be calculated from the input impulse response as\textsuperscript{21}
The input impedance is defined as the ratio of the pressure amplitude and volume velocity amplitude for a sinusoidal input, so players can produce strong pressure resonances at frequencies close to peaks in input impedance. As it stands the apparatus is not designed for this purpose, as the input impedance is deduced at the plane of the microphone rather than at the end of the source tube. One way to work out the input impedance at the plane at the end of the source tube is to use an impedance projection. The disadvantage of this is that it is necessary to know the distance from the microphone to the end of the source tube and the propagation constant.

An alternative is to make an impulse response measurement on the system to one side of the last microphone with the source tube closed in a perfectly reflecting cap, and deconvolving this from the measurement of the object under test. As this cap measurement will consist of a single impulse there will be no singular frequencies, and this technique will work to remove the effect of the delay and losses in the source tube, as with conventional pulse reflectometry.

Figure 9 shows the input impedance of an open ended section of pipe of length 149.1 cm measured using the technique, with \( M=3 \) microphones and inter-microphone distances of \( L_{12}=12.5 \) cm and \( L_{23}=9.4 \) cm. Also shown is the theoretical input impedance of a tube closed at one end and with an ideal open end at the other. The agreement is very good and only deviates below 100 Hz; this deviation may be due to the microphone spacing being small compared to the object length.

Since input impedance measurements have a high dynamic range it is helpful to view the reflectance for the same system to assess accuracy. Figure 10 shows the magnitude of the reflectance for a tube of length 149.1 cm, closed at the end, and measured using \( M=3 \) microphones (with \( L_{12}=12.5 \) cm and \( L_{23}=9.4 \) cm) and \( M=2 \) microphones obtained by using the signals measured at microphones 1 and 3 (spaced 21.9 cm apart). These were calculated by using the time domain wave separation algorithm and deconvolving the resulting forward and backward going waves using Eq. (19) with the resulting plots expressed in decibels. The effect of singularities can be seen in the two microphone data at integer multiples of \( c/(2d)=780 \) Hz. The three microphone calculation clearly reduces the effect of singularities significantly, with the reflectance showing a much improved agreement with theory up to 10 kHz. It is expected that using \( M=4 \) microphones will provide an even greater improvement as there will then be three estimates of the incoming waves at each time step, meaning that the median procedure can ignore outlying values.

**B. Comparison with frequency domain analysis**

The wave separation results demonstrated thus far in this work have been computed using time domain processing. In terms of signal processing, the frequency domain and time domain versions of this wave separation process may be expected to produce almost identical results for two microphone postprocessing. Description of the frequency domain version of the wave separation process in this section will demonstrate this equivalence in addition to illustrating how the intermicrophone transfer functions encode the losses and frequency dependent gain ratios. The analysis in De Sanctis and van Walstijn for two microphones can be reformulated using the current calibration method to give a measured forward going wave at microphone \( b \) of

\[
P_b(\omega) = \frac{H_{ab} \cdot P_a(\omega) - e^{-2\pi d} \cdot P_b(\omega)}{1 - e^{-2\pi d}}.
\]

where \( d=L_{ab} \) is the distance between the two microphones and \( H_{ab} \) is the Fourier transform of the windowed forward going time domain transfer function (i.e., from microphone \( a \) to microphone \( b \)). If both the forward and backward going transfer functions have been measured then the propagation between microphones can be re-expressed entirely in terms of measured quantities by rearranging Eq. (14) to give

\[
\bar{Z}(\omega) = \frac{1 + R(\omega)}{1 - R(\omega)}.
\]
\[ e^{-2Td} = H_{ab}(\omega) \cdot H_{ba}(\omega). \]  

(22)

It should be noted that the value of \( e^{-2Td} \) cannot be determined from \( H_{ab}^2 \) unless the microphone signals are calibrated such that the forward and backward transfer functions are the same. Substituting into Eq. (21) produces a measured forward going wave of

\[
P_b^*(\omega) = \frac{H_{ab}(\omega) \cdot P_d(\omega) - H_{ab}(\omega)H_{ba}(\omega) \cdot P_b(\omega)}{1 - H_{ab}(\omega) \cdot H_{ba}(\omega)}. \tag{23}
\]

The reflectance can then be derived as

\[
R(\omega) = \frac{P_b^*(\omega)}{P_b^*(\omega)} = \frac{P_b(\omega) - P_b^*(\omega)}{P_b^*(\omega)} = \frac{H_{ab}(\omega) \cdot y(\omega) - 1}{H_{ab}(\omega) \cdot H_{ba}(\omega) - H_{ab}(\omega) \cdot y(\omega)}, \tag{24}
\]

and the normalized input impedance can be calculated using the above result as follows:

\[
\bar{Z}_b(\omega) = \frac{1 + R(\omega)}{1 - R(\omega)} = \frac{H_{ab}(\omega) \cdot H_{ba}(\omega) - 1}{H_{ab}(\omega) \cdot H_{ba}(\omega) + 1 - 2H_{ab}(\omega) \cdot y(\omega)}, \tag{25}
\]

where \( y(\omega) = P_d(\omega)/P_b(\omega) \).

The reflectance derived using time domain processing wave separation and using an entirely frequency based analysis is shown in Fig. 11. The time domain data was computed using \( M = 2 \) microphones and processing the forward and backward going waves using Eqs. (19) and (20). For the frequency domain the same experimental and calibration data was analyzed with Eq. (24) and the equivalence for \( M = 2 \) microphones of the time domain and frequency domain wave separation analysis is clear. An intermicrophone distance of \( d = 21.9 \text{ cm} \) was used in each case and the effect of singularities at integer multiples of \( c/(2d) = 780 \text{ Hz} \) can be clearly seen in the resulting figure.

**C. Test object bore reconstruction**

Input impulse response measurements can also be used to calculate the bore profile using the lossy layer peeling algorithm by Amir et al.\(^\text{22}\) In order to do this the input impulse response must be expressed in the time domain. This can be done using the equation

\[
r(n) = \mathcal{F}^{-1}\left( \frac{P_M^*(\omega)}{P_M^*(\omega)q(\omega)} \right), \tag{26}
\]

where \( q(\omega) \) is a smoothly varying frequency domain low pass filter vector to compensate for the bandwidth of the apparatus as described in Eq. (3). As with previous deconvolution procedures, the LMS filter can be used instead without previous knowledge of the bandwidth.

As shown in Sec. IX A, the accuracy of the current technique is best above 100 Hz. Low frequency components have a significant effect on the bore reconstruction algorithm\(^\text{5}\) and for this reason the low frequency components in the input impulse response were interpolated progressively toward \(-1\) below this frequency before using the bore reconstruction algorithm. Alternative approaches for analyzing the data include using an optimization procedure to obtain convergence between the reconstructed bore’s theoretical and measured impedance.\(^\text{23}\)

Figure 12 shows the bore reconstruction calculated with the lossy layer peeling algorithm for a Smith Watkins trumpet lead pipe (model 10) using three microphone time domain wave separation, again with intermicrophone distances of \( L_{12} = 12.5 \text{ cm} \) and \( L_{23} = 9.5 \text{ cm} \). The dimensions of the mandrel used during manufacture are superimposed. Also shown are the external measurements and internal exit diameter measured using calipers.

Previous bore reconstruction studies using pulse reflectometry have shown Gibb’s oscillations close to steps in the bore due to the finite bandwidth of the experiment while small leaks lead to expansions in the bore whose gradient depends on the size of the leak.\(^\text{4}\) Some Gibb’s oscillations of
amplitude \pm 0.25 \text{ mm} are present in the bore reconstruction at the exit of the tube in Fig. 12 with the average value of these oscillations matching the internal exit diameter to within 0.1 \text{ mm}. The agreement between the bore reconstruction and the mandrel used in manufacture is clear and shows that there are no leaks in the object under test. The external diameter measurements also show a convincing agreement with the slope of the data, given the fact that the wall thickness contributes around $2 \times 0.45 \text{ mm}^2$ to the external diameter measurement at the exit.

**X. CONCLUSIONS**

The time domain wave separation technique developed here for $M$ microphones has proved to be successful in using measured transfer functions to track forward and backward going waves in a cylindrical pipe using time domain convolution. This technique has been applied to produce bore reconstruction and input impedance measurements. Two calibrations are required to measure the forward and backward going intermicrophone transfer functions. High bandwidth measurements using a relatively compact source tube can then follow. As with the existing multiple microphone techniques by van Walstijn et al. and Dickens et al., the current method does not require assumptions or prior knowledge of the intermicrophone distances, or the location of the acoustic center of the microphones in relation to their geometric center. While the two microphone version of the algorithm suffers from singularities, these may be overcome by using three or more microphones, as with existing frequency domain techniques. The current calibration technique has the advantage of using only two load free calibration measurements for an arbitrary number of microphones by reversing the source tube for backward going calibration. This calibration procedure is illustrated to work in both time and frequency domain formulations.

Since the technique employs time domain windowing of pulselike signals, it represents the first multimicrophone reflectometry method. In contrast to frequency domain approaches, that for $M$ microphones typically combine the results of $M-1$ separate measurements using different microphone distances, the proposed method combines the information of $M$ microphone signals within a single time domain structure. The effects of singularities are effectively suppressed by calculating the pressure wave value at each time step for each of the microphones as the median of $M-1$ forward-wave predictions that are obtained via time domain convolution. This current approach has been found to be effective, but it has not yet been investigated whether it provides the optimal solution to the overdetermined system. Future work in this field should include an investigation of the behavior of the current algorithm for $M > 3$ in comparison to least squares approaches, particularly that of Jang and Ih.

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