# 1 Orcas remember what to copy: a deferred and interference-resistant imitation study.

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#### 13 Abstract

14 Response facilitation has often been portrayed as a "low level" category of social learning, because the demonstrator's action, which is already in the observer's repertoire, automatically triggers that 15 16 same action, rather than induces the learning of a new action. One way to rule out response facilitation 17 consists of introducing a delay between the demonstrator's behaviour and the observer's response to 18 let their possible effects wear off. However, this may not rule out "delayed response facilitation" in 19 which the subject could be continuously "mentally rehearsing" the demonstrated actions during the 20 waiting period. We used a do-as-the-other-did paradigm in two orcas to study whether they displayed 21 cognitive control regarding their production of familiar actions by 1) introducing a delay ranging 22 from 60 to 150 sec between observing and producing the actions and 2) interspersing distractor (non-23 target) actions performed by the demonstrator and by the subjects during the delay period. These two manipulations were aimed at preventing the mental rehearsal of the observed actions during the delay 24 25 period. Both orcas copied the model's target actions on command after various delay periods, and 26 crucially, despite the presence of distractor actions. These findings suggest that orcas are capable of selectively retrieving a representation of an observed action to generate a delayed matching response. 27 28 Moreover, these results lend further support to the proposal that the subjects' performance relied not 29 only on a mental representation of the specific actions that were requested to copy, but also flexibly 30 on the abstract and domain general rule requested by the specific "copy command". Our findings 31 strengthen the view that orcas and other cetaceans are capable of flexible and controlled social 32 learning.

#### 33 Keywords

34 Social learning mechanisms; deferred imitation; cognitive control; cetacean cognition; orca.

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- 59

#### 60 **1. Introduction**

In many socially living species, individuals deploy a strong tendency to spontaneously copy the 61 62 actions currently or recently performed by other group members (Buttelmann et al. 2013; Fuhrman 63 et al. 2014; Nagasaka et al. 2013). This propensity to do as others do, or did, brings about several 64 behavioural and social consequences that can enhance the individuals' welfare and biological fitness in those species. For example, by synchronously or diachronically reproducing the behaviour of 65 66 others, individuals can be more efficient when engaging in ecologically and socially fitness-relevant 67 activities which require interindividual coordination such as group hunting, group predator evasion, 68 and group defense of ecological or social resources (Handegard et al. 2012; Heyes 2013). This 69 proclivity to match the actions of others around you can favour the strengthening of social bonds 70 between in-group members and their greater willingness (and effectiveness) to behave pro-socially 71 towards one another (Cirelli 2018; Launay et al. 2016). Ultimately, this social learning can drive 72 intergroup differentiation and intragroup transmission of group-specific traditions and cultures (Dean et al. 2016; van Schaik 2010). 73

74 Whereas the biologically adaptive function of social learning, i.e., acting like others in your 75 group, is generally well taken, the identification of, and consensus about, the actual psychological mechanisms that underpin it have, however, been difficult to ascertain (Byrne 2002, 2009; Galeff 76 77 2013; Heyes 2021, Heyes and Ray 2000; Hoppitt and Laland 2008; Subiaul 2010; Tomasello 1990; 1996; Zentall 2006, 2011, 2022). There are at least three reasons why this has been so. First, far from 78 79 being a unitary process, social learning encapsulates a multiplicity of mechanisms which can engage 80 different cognitive resources. Second, social learning researchers have used different taxonomies to 81 name and define the alleged heterogeneity of the hypothesised cognitive foundations (Byrne 1994, 82 2002; Call and Carpenter 2002, 2003; Galef 1988; Galeff and Whiten 2017; Heyes 1994; Hoppitt and Laland, 2008; Whiten and Ham 1992; Zentall 1996, 2001, 2022). Third, the theoretical frameworks 83 84 put forward to account for the various categories of social learning have often been silent about key assumptions and have provided underspecified predictions difficult to test experimentally (Heyes 85 2021; Heyes and Ray 2000). 86

Many scholars define "Imitation" as instances when an observer copies the 'form' or topography of a model's actions or body movements; that is, how parts of the body move relative to one another (rather than copying the form of a caused tool or an object's movement, or copying only the end-state emulation or outcome of an action; Heyes 2021; Whiten and Ham 1992; Whiten 2000; Whiten et al. 2004; 2009). Three major features commonly used to classify the various categories of imitation of a demonstrator's actions are its perceptual opacity (Heyes 2001; Subiaul 2010; Zentall 2006, 2022), its

93 automaticity (Cracco et al. 2018; Heves 2011) and its novelty (Byrne 2002, 2009; Heves 2021; Zental 94 2022). Perceptual opacity refers to the extent of similarity between what the observer perceives when the action is performed by the demonstrator, i.e., the visual input, and when it is performed by the 95 96 observer himself/herself, i.e., the motor output (Heves and Ray 2000; Heves 2001; Zental 2022). This 97 is one of the reasons why transitive (object-directed) actions are thought to be generally easier to 98 match than intransitive (non-object directed) actions (Heyes and Ray 2000; Bard 2007; Myowa-99 Yamakoshi 2018; Zental 2022). Intransitive actions can also vary on perceptual opacity; for example, facial gestures or head movements are less perceptually transparent than actions involving the 100 101 movement of appendages (Heyes and Ray 2000; Bard 2007; Myowa-Yamakoshi 2018). Although 102 automatic imitation is a major issue relevant to an understanding of perception and action in the 103 context of social functioning (Cracco et al. 2018; Heyes 2011; Myowa-Yamakoshi 2018), in the 104 present context automaticity refers to the extent of control and voluntariness of the observer's 105 response when he or she matches the actions performed by the demonstrator. The most convincing 106 demonstration of imitation involves the copying of another's action in the absence of any other 107 scaffolding information (e.g. the observable results or consequences of the model's action). Novelty 108 of demonstrated actions (i.e. production imitation) has become a cardinal feature to defining imitation 109 in narrower terms (Thorpe 1963; Boesch and Tomasello 1998), and distinguish it from other 110 supposedly less cognitively sophisticated forms of social learning, including, for example, response 111 facilitation where the presence of a demonstrator performing an act already in its repertoire, often 112 resulting in reward, increases the probability of an animal that sees it doing the same (Byrne 1994, 2002). Table 1 presents a selected list and definitions of social learning categories relevant to the 113 114 study reported here.

115 Overall, copying perceptually transparent, automatic and familiar actions is thought to be less 116 cognitively demanding than matching perceptually opaque, non-automatic and novel actions. Thus, 117 response facilitation is often portrayed as a cognitively "simple" category of social learning 118 (Carpenter and Call 2009), because the demonstrator's action is claimed to automatically trigger that 119 same action which is already in the observer's repertoire, rather than induce its acquisition. It is 120 generally assumed that such a process would have a transient effect on behaviour, which some authors have suggested may be due to the fact that it is a product of priming (Byrne, 1994). This priming 121 could be explained by residual neural activity that remains for a short period of time after observation 122 of the demonstrator's actions. Alternatively, the transience may be due to the fact that as other, 123 124 mutually exclusive, actions are observed and the probability of their being performed increases, the 125 probability of the first action being performed will necessarily decrease (Hoppit and Laland 2008). 126 The same applies to "contagion" (see Table 1), which could be seen as an even simpler category of social learning, as it implies the unconditioned and reflexive release of an instinctive behaviour that
requires no prior learning at all (e.g., yawning) (Hoppit and Laland 2008).

129 Accordingly, an important and contentious issue in imitation research is the extent that an observer is capable of voluntarily controlling when and selecting which of several demonstrated 130 actions are to be matched (Huber et al. 2014). For example, Bandura (1969) proposed a distinction 131 132 between immediate imitation (response matching in which the demonstrator's response and the 133 observer's response occurred simultaneously or almost simultaneously) and observational learning. He argued that the former was a simpler kind of imitation, as it is a released form of contagious 134 135 behaviour, a behaviour produced reflexively in response to a demonstration (i.e., genetically predisposed). In contrast to immediate imitation, observational learning entails some kind of central 136 137 representation of the demonstrator's behaviour. According to Bandura, evidence for observational 138 learning comes from deferred imitation in which there is a delay between the observed demonstration 139 and the observer's performance (Zentall 2022). Therefore, one way of ruling out social learning 140 process that depends on immediate response matching as response facilitation consists of introducing 141 a delay between the demonstrator's performance and the observer's response. This category of social 142 learning would be a form of deferred (as opposed to immediate) imitation, and would entail the ability 143 to encode, retain and retrieve the memory of an observed action and then use it to match the model's action after a time delay (Zentall 2006; 2022). Although it is unclear how long the facilitatory effect 144 145 of the response may last, and different researchers hold different criteria (for example, some authors 146 regard the terms short-term, sensory or perceptual memory as referring to the same construct), they 147 agree that one minute is a long enough delay interval to preclude a reflexive response based on both 148 sensory/perceptual memory (with a storage capacity of a few seconds at most) (see Laming and 149 Scheiwiller 1985) and short-term memory limited to a period of about 10 to 30 seconds (see Herrmann 150 et al. 2022; VandenBos 2007), which are commonly believed to be responsible for immediate 151 imitation (Zentall 2006; 2022; Zentall and Galef 2013). As for cetaceans, although it is true that it is 152 not yet known how high this limit could be, it must surely be similar to what has been demonstrated 153 in recent studies of short-term and working memory that have shown strong similarities between 154 humans and other animals (see Roberts and Santi 2017).

Deferred imitation has been researched in numerous studies with human infants (see Meltzoff and Williamson 2013, for a review). These have mainly aimed at identifying the developmental age at which the psychological processes believed to underlie deferred imitation, such as long-term memory and mental representational systems, emerge in ontogeny. In contrast, studies of deferred imitation in nonhumans have been relatively uncommon, have focused on few species and have mostly analyzed transitive (object-directed) forms of social learning (great apes: Bering et al. 2000;

Biorklund et al. 2000: 2002: Biorklund and Bering 2003: Tomasello et al. 1993: Yunger and 161 162 Bjorklund 2004; dogs: Fugazza et al. 2016a; 2016b; Fugazza and Miklosi 2014; 2015). Instances of deferred imitation in dolphins have also been described, although many of the matched actions were 163 transitive and were not collected via controlled experiments (see Kuczaj and Yeater 2006 and Yeater 164 165 and Kuczaj 2010 for reviews). In cetaceans, deferred matching of intransitive actions has, as far as 166 we know, only been studied in bottlenose dolphins (Herman 2002; Xitco 1988). Dolphins were tested 167 with sets of delay intervals up to 80 sec, and it was found that the success rate of matched actions decreased as the delay increased (dropping from 95% of correct copies at 25-sec delay to 74% after 168 169 a 60-sec delay and 59% after an 80-sec delay) (Xitco 1988). This decrease in action matching 170 performance both with 60 seconds delay (the short-term memory limit) and with 80 seconds delay 171 (only 20 seconds above the short-term limit), led some authors to suggest that the results could still 172 be explained by a response facilitation process (since the success of individuals' behavioral matching was highly dependent on the immediacy of the observer's response to the model action; Hoppitt and 173 174 Laland 2008). Indeed, long delay intervals are expected to be challenging if the individual's ability 175 to copy relies on information stored in short-term memory (Hoppitt and Laland 2008; Zentall 2006).

176 Individuals could succeed in deferred imitation, but its performance still be regarded as 177 automatic, if during the retention intervals they could mentally rehearse the demonstrated action, they were not exposed to any other demonstrated actions, or they were not behaviorally engaged. To rule 178 179 out this possibility, Herman and co-workers (1989, unpublished study cited in Herman 2002) carried 180 out a study of deferred imitation in one bottlenose dolphin that included the interspersing of distractor 181 actions that the subject was required to perform during the delay interval. They reported that the 182 dolphin was able to match the demonstrated actions accurately even after performing distractor 183 behaviors during the delay interval and claimed that this finding suggested that their performance 184 could rely on mental representations of the demonstrated actions. Unfortunately, Herman (2002) did 185 not provide any further details on the methods and results of this unpublished study, which makes unfeasible any systematic evaluation of the strength of the evidence and of its potential implications. 186

187 The "Do as I do" paradigm, originally used by Hayes and Hayes (1952) to study a home raised 188 chimpanzee, has since been used to test immediate and deferred imitation in several species (great 189 apes: Call 2001; Custance et al. 1995; Hribar et al. 2014; dogs: Fugazza and Miklosi 2017; Topál et 190 al. 2006; dolphins: Bauer and Johnson 1994, Herman 2002; Xitco 1988; orcas: Abramson et al. 2013, 191 2018; belugas: Abramson et al. 2017). Individuals are first trained through operant conditioning 192 procedures to match their behavior to familiar actions performed by a demonstrator. Next, trained 193 individuals are tested with novel actions, situations, or demonstrators to see if they have learned the 194 abstract rule "do what (ever) the demonstrator does or did' in immediate or deferred tests of imitation,

195 respectively. Importantly, in this second critical transfer phase, the observer is requested to copy a 196 demonstrated action in response to a specific gesturally or verbally signalled command ("Do this!") 197 without any other scaffolding information (e.g., results-based cues). Interestingly, success in the 198 generalization of the Do-this command has been interpreted as evidence of the subject's ability to 199 form a generalized behavior-copying concept, that is, some kind of concept of imitation (Herman 200 2002, 2010; Mercado and Scagel 2022; Whiten 2000; Zentall 2006). Table 2 presents a list of 201 representative Do-as-I-do studies of immediate/deferred imitation of familiar/novel, transitive/intransitive actions in mammals relevant to the study reported here. 202

Among cetaceans, orcas are one of the main species along with bottlenose dolphins that stand out 203 204 for their group-specific hunting and foraging tactics and along with sperm whales for their vocal 205 repertoires (dialects) in the wild. Regarding their idiosyncratic foraging tactics, examples include intentional beaching (Guinet 1991; Guinet and Bouvier 1995; Lopez and Lopez 1985), the "carousel 206 207 feeding' technique (Similä and Ugarte 1993), or the "cooperative wave- washing behaviour" to take 208 seals off the ice floe (Pitman and Durban 2012; Smith et al. 1981) among others. As for their vocal 209 dialects matrilineal units or pods within a population have been documented to deploy a combination 210 of unique and shared call types (Deecke et al. 2000; Ford 1991; Miller and Bain 2000). All these 211 motor and vocal behaviors are believed to be transmitted via social learning, not only from mother to 212 offspring (vertical transmission), but also between matrilines (horizontal transmission) and do not 213 correlate with geographical distance (Filatova et al. 2012), therefore, they do not seem to be either 214 ecologically or genetically inherited and are often presented as model species of potential non-human 215 cultural traditions (Rendell and Whitehead 2001). Supporting this observational evidence, we have 216 already reported that orcas are capable of copying familiar and novel motor actions and sounds 217 demonstrated by conspecifics and humans, with remarkably positive results in both modalities, that 218 are comparable to that observed in dolphins tested under similar experimental conditions (Abramson 219 et al. 2013, 2018). However, the question of how much flexibility and cortical control of this ability 220 exists in this species and the presence of the capacity for deferred imitation of intransitive actions in 221 delphinids remains open.

The two goals of the present study of delayed imitation in the orca, were to 1) rule out response facilitation and 2) to demonstrate the learning "on command" of the copying rule. For this purpose, we used a "Do -as-the-other-did" protocol that interspersed distracting (non-target) actions performed by the demonstrator and by the subject during delay intervals ranging from 45 to 150 seconds.

226 Our rationale is that if subjects are able to copy intransitive actions demonstrated by a conspecific 227 after a delay interval, even when exposed to distractors during the retention interval, we may be able 228 to rule out "delayed object enhancement" (Hoppitt and Laland, 2008) and an "automatic and delayed" 229 response facilitation effect, explained by alternative explanations such as that the subjects adopted a 230 stereotyped posture or rehearsed mentally or motorically the target actions during the retention 231 interval (Herman 2002). This would allow us to conclude that the orcas are "in control" of their 232 matching response (since the subjects would only reproduce the action of the model that was indicated 233 by the "copy" command). Conversely, if they would copy the last behavior performed by the 234 demonstrator or the one performed by themselves (distractors), it would support the idea that the matching response was "automatically" triggered, which could be explained by a response facilitation 235 236 effect.

237 In sum, by assessing the ability of orcas to non-automatically copy familiar, intransitive (body-238 oriented) actions demonstrated on command under two cognitively challenging conditions (i.e., delayed copy and interspersing of distractors during the retention interval), we expect to lend further 239 240 support to the proposal that the subjects' performance relied not only on a mental representation of 241 the specific actions that were requested to copy, but also flexibly on the domain general rule requested 242 by the specific "copy command". Ultimately, we wanted to provide further experimental evidence 243 test that orcas and other cetaceans are capable of matching others' conspecific behaviors in a flexible 244 and controlled way.

245

## 246 **2. Methods**

#### 247 (a) Subjects

We tested two orca (Orcinus orca) subjects, a 15 year-old male named Inouk, and a 20-year-old 248 249 female named Wikie, both housed at Marineland Aquarium in Antibes, France. The conspecific models, Moana and Keijo, were their calves, two males, five and two years old, respectively. All 250 251 subjects were born in the aquarium, were mother-reared, and lived together in a social group, with 252 access to five differently sized pools. All subjects had been trained for a variety of examination and 253 exercise behaviors with standard operant conditioning procedures and fish/tactile positive 254 reinforcement. The subjects had participated in a previous action imitation study (Abramson et al. 2013), so they were already trained with the "copy" command. Experimental sessions were done 255 between December 2017 and July 2021. During the experiments, subjects were tested in pairs in their 256 pools and were not food deprived. Testing was interrupted if subjects were distracted or disinclined 257 258 to participate.

#### 259 **(b) Procedure**

Each testing session consisted of 1-3 blocks of 3 trials, lasting approximately 10–20 min altogether. There were 1–4 sessions per day. The first two first trials of the testing sessions were our "baseline" delay trials (delays of 5 and 15 sec respectively). These two baseline delays helped us to check if the subjects were motivated to participate in the session and paid attention to the model. If they failed in any one of them we cancelled the session and didn't present the "test delay trial" (this occurred only in one session with Inouk and in three sessions with Wikie). But if they succeeded, the test trial was presented and scored as correct or incorrect.

267 The general experimental setup and procedures used were similar to those described in the previous 268 study on action imitation (Abramson et al. 2013). To run the experiments two trainers were needed, 269 namely, T<sub>M</sub> and T<sub>S</sub> (M for model and S for subject). They were positioned on different sides of a 270 wooden panel 2m long x 1.90 cm high placed in a position in which S and M could see each other 271 and their own trainer but could not see the other trainer's commands. T<sub>M</sub> was positioned on the right 272 side of the panel, and T<sub>s</sub> on the left side; thus, the trainers were in a position from which they were 273 not able to see each other's signals either (Abramson et al. 2013). The subjects were positioned in the 274 same pool and were rewarded with fish and with positive tactile and vocal signals whenever they 275 responded correctly. They received no reinforcement following errors. Reinforcement of the model 276 was not contingent upon the response of the subject. Positive reinforcement of the observer was given 277 only if his/her behavior after the "copy" command matched the action that had been demonstrated. 278 We used a set of 10 familiar behaviors extracted from the ones already tested in the previous study 279 of action imitation (Abramson et al. 2013). Importantly, all behaviors were body-oriented 280 (intransitive actions). Table 3 gives the complete list of the nine behaviors examined in this study and 281 its description. Delay intervals were measured by an alarm chronometer operated by the 282 experimenter.

283 The study comprised three phases. Phase 1 involved retraining and reinforcing the subjects to respond to the gesture-based command "copy" ("Do that!") given by the trainer, which in the case of 284 285 Inouk had been used 7 years earlier in the previous study of action imitation (Abramson et al. 2013), and in the case of Wikie had been used 2 years earlier in a previous study of vocal imitation 286 287 (Abramson et al. 2018), followed by the training of the subjects for deferred imitation. Phase 2 288 involved testing the subjects' responses to the trainer's copy command under a variable set of time 289 delays. Finally, *Phase 3* involved testing the subjects' response to the trainer's copy command with 290 the same variable delay intervals tested in the previous phase but now under two different distraction 291 conditions; in one of the conditions the demonstrator performed actions other than the target action 292 during the retention interval and in the other it was the observer himself who was asked to perform 293 distractor actions during the retention interval.

All sessions were videotaped by a video camera located above the tank in a position that provided a full view of the two subject-trainer pairs and the entire tank.

296 Phase 1. Preliminary training for deferred imitation: Before the testing began, Inouk and Wikie 297 received a "training" period aimed first at "recalling" the copy command already trained (Abramson 298 et al. 2013, 2018), and then at teaching them that the "copy" command now referred to a particular 299 action, namely the target action, that had been demonstrated even if an interval elapsed between the 300 demonstration and the "copy" command. By using this procedure, we instructed the subjects that now 301 the "Do-it" signal turned into a "Do what the other *did*!" command referred to what had been 302 demonstrated before the scheduled delay interval. The first two training sessions began with eight 303 non-delay training trials, identical to those used previously in the immediate action imitation study 304 (Abramson et al. 2013), with both subjects producing 100% correct responses. Then we introduced a 305 delay interval before they were asked to display a copy of the demonstrated action. That is, the 306 subjects observed the demonstration of the target action and were requested to wait in the starting 307 position until they received the "copy" command action after the delay interval had elapsed. After the 308 T<sub>s</sub> completed her command, the experimenter judged the subject's response and cued the Ts to 309 reinforce or not the subject. If the subject failed to respond, the procedure was repeated for a 310 maximum of two trials within each session. Training sessions divided into blocks of 4-16 trials depending on the subjects' attention and motivation, started with a duration of 3 seconds and 311 increased to 5 in the 2<sup>nd</sup> session and 15 in the 4<sup>th</sup> session. From the 6<sup>th</sup> session onwards, we used 5 312 seconds as our baseline delay interval and introduced a 30-sec delay interval. On a few occasions the 313 314 models performed other behaviors in addition to the ones they were asked to demonstrate. 315 Consequently, T<sub>s</sub> "marked" the behavior that we wanted the subjects to copy by pointing with the 316 finger to the model while she/he was demonstrating the target behavior. Dolphins have been shown 317 to understand pointing (Pack and Herman 2004), and sometimes the orcas' trainers had used a 318 pointing gesture with them in other training contexts.

319 Inouk succeeded in 100% of the trials (36/36) and Wikie in 88% of the trials (44/50) in their first 320 four sessions, however from the fifth session onwards their performance began to decrease, sometimes failing even in the 5 seconds baseline delay trials that they had mastered previously. We 321 322 concluded that this drop in performance might be caused by the long duration of the sessions, which 323 negatively affected their attention and motivation. Therefore, we decided to shorten the duration of 324 the sessions and changed the configuration of the trial presentations to one up to four short blocks interspersed by 5-minute (or longer) breaks. From the 15<sup>th</sup> session onwards, the subjects went through 325 326 the training sessions with this new protocol of each block consisting of three trials of different 327 behaviors with interval delays of 5, 15 and 30 sec respectively. When subjects reached a criterion of 328 more than 80% correct responses to 30 seconds delay trials in two consecutive sessions, they 329 advanced to phase 2.

330 Phase 2. Deferred imitation (with no distraction) testing procedure: This condition was tested with one of the two subjects, Inouk. Testing sessions followed the same configuration as the last training 331 sessions consisting of one up to three blocks of three trials in which the two first trials were "baseline" 332 333 delay trials (with delays of 5 and 15 sec respectively). These two baseline delays helped us to check 334 if the subjects were motivated to participate in the session and paid attention to the model. Then, we finished the block with a "test delay trial" in which the retention intervals were gradually increasing 335 from 60, to 90, 120 and 150 sec over successive sessions. Six trials of deferred imitation of different 336 behaviors chosen randomly without replacement from the list of nine familiar behaviors were run for 337 338 each one of these retention intervals (see Table 3 and Table 4). Only one trial of the longest delay 339 interval was presented within any block in any given session throughout the procedure.

340 Control trials for behavior specific cues ("Clever Hans" control): After the completion of the 341 variable delay testing procedure, four control trials were run to ensure that the subjects' correct 342 responses were not based on some procedural or behavioral artifact that cued the identity of the 343 demonstrated behavior after the completion of the delay interval. Prior to each trial during the control 344 sessions, the T<sub>S</sub> closed his eyes and turned his body away from the demonstrator, to prevent him from 345 seeing the model's behavior. At the end of the variable delay interval, the experimenter verbally cued the T<sub>S</sub> to give the copy command to the subject. After Inouk's response, the T<sub>S</sub> was cued by the 346 347 experimenter to either reinforce him for a correct response or prepare him for the next trial. Six control 348 sessions were run, using the same set of four delays--baseline delays after 5 s, 15 s, and the longest 349 delay tested, 150 s.

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351 Phase 3a. Deferred imitation with distraction (Model distracting) testing procedure: This phase 352 was run with Inouk, the subject tested in phase 2. In this condition, the subject observed the 353 demonstration of the target action and was then distracted during the retention interval by asking the 354 demonstrator to perform a non-target action that the subject was not requested to copy. The non-target 355 actions were the same actions used in the Do as I Do training and testing extracted randomly from 356 the list (Table 3). The subject was then requested to continue waiting in the starting position until he 357 received the "copy" command to perform the target action. We began with two training sessions with 358 30 seconds distraction trials as the longest delay. Testing involved the subject's response to the Ts's 359 copy command with the same variable delay intervals tested in the previous phases (from 45, to 60,

360 90, 120 and 150 sec over successive sessions), but now, with the potential interference of the non-361 target action that the model also performed during the retention time.

The use of this type of distraction during the retention interval (the model performing non-target actions) required the subject to respond specifically to the target "pointed" behavior we wanted him to copy, thus controlling for his automatic response to the copy command, so that the ability to voluntarily control what to imitate of the demonstrated actions after an interval can be tested.

## 366 *Phase 3b. Deferred imitation with distraction (Observer distracting) testing procedure:*

367 This phase was run with Wikie, a subject not tested in previous phases, due to aquarium management 368 constraints that prevented the continuation of the experimental work with the subject tested in the 369 previous phases. In this condition she observed the demonstration of a familiar action chosen 370 randomly without replacement from the list of nine familiar actions previously selected. Then, before the "copy" command was signaled, she was distracted during the retention interval by giving her a 371 372 different command to perform other different behaviors from the first demonstrated one. The use of 373 this type of distractions during the retention interval engaged the subject in a different activity, thus 374 preventing her from keeping her attention focused on the target action, so that the ability to encode 375 and recall the demonstrated action after an interval was tested. We run four training sessions with 30 sec distraction trials as the longest delay and then we tested the same retention intervals of 45 sec up 376 377 to 150 sec as in the previous variable delay phase.

## 378 (c) Coding and data analysis

Coding was done mainly by one experimenter, who watched the videos of each test trial and recorded 379 380 whether the subject's action was a correct match of the demonstrator's action. For reliability analysis, 381 a second experimenter coded 30% of the trials, watching just the subject's actions but not the trainer's 382 signal. Interobserver reliability was perfect (Cohen's kappa coefficient for the observed behaviors was 1, p < 0.001). Exact binomial tests for each phase and delay interval were performed to 383 384 investigate whether the individuals successfully copied the demonstrator's actions above chance. To 385 estimate the probability of copying by chance, we adopt a rather conservative criterion, assuming that 386 chance performance for each subject in each trial would be .10 -1/[number of different behavior requested to be performed + 1 (possibility of doing nothing)]-. Note that this criterion is very 387 388 conservative, given that in theory, the subject had the possibility to select and perform any other 389 action from their repertoire requested usually as part of their training exercises, rather than just those, 390 namely, the target actions, requested in the test situation.

**391 3. Results** 

## 392 Phase 1 Training

The two subjects recalled the copy command ("Copy this!") given by the trainer that they had last used up to seven years earlier as indicated by their response in the first trial. Both subjects started copying the demonstrator's actions after the baseline delays (of 3, 5 and 15 sec) from the very beginning of testing. The criterion required to reach correct performance, that is, 80% in two consecutive sessions of 30 sec delay trials (that is, excluding the baseline delays of 3, 5 and 15 sec in which both subjects were over 95% correct performance), was achieved by both subjects after eleven 30 sec trials (see Table 4).

# 400 *Phase 2. Deferred imitation (with no distraction) testing procedure:*

401 Inouk performed above chance in every delay interval condition, producing full matches for 100% of 402 the demonstrated actions after delay intervals of 45, 60, 90 and 120 sec and 83% after the 150 sec 403 delay interval (all binomial tests: ps < 0.001) (see Table 4, and online resource video ESM\_1.mpg; 404 video captions can be found in the online resource ESM\_4.pdf).

## 405 Control trials for behavior specific cues ("Clever Hans" control):

406 Inouk's performance was 100% correct in the four control trials, that is, when Inouk was asked to 407 match the action performed by the demonstrator after the longest delay interval, but while his trainer 408 had his/her eyes closed and back turned to the demonstrator, to prevent the trainer from seeing the 409 model's behavior.

## 410 Phase 3a. Deferred imitation with distraction (Model distracting) testing procedure:

411 As in the previous phase, Inouk performed above chance in every delay interval, producing full 412 matches for 100% of the demonstrated actions after delays of 45, 60, and 120 sec and 83% after delay 413 interval of 90 sec (all binomial tests: ps < 0.001) (see Table 4 and online resource video ESM 2.mpg).

## 414 Phase 3b. Deferred imitation with distraction (Observer distracting) testing procedure

415 Wikie also performed above chance in every delay interval condition, producing full matches for 416 100% of the demonstrated actions after delays of 60, and 120 sec, 83% after delay intervals of 45, 417 and 90 sec and 67% after delays of 150 sec (all binomial tests: ps<0.001) (see Table 4 and online 418 resource video ESM 3.mpg).

## 419 **4. Discussion**

420 The two orcas participating in the present experimental study of social learning recalled in the first 421 trial the copy command ("Copy this!"), which they had last used up to seven years earlier, and 422 reproduced intransitive (body-oriented) actions demonstrated by a conspecific after delay intervals of 423 up to 150 sec. Their *deferred* matching performance was successful even when the subjects were 424 exposed to two types of *distractors* during the retention interval. Remarkably, their performance was hampered neither by watching other non-target actions demonstrated by the model nor by non-target 425 426 actions that the subjects were asked to perform themselves during the retention interval. Their 427 successful performance in these cognitively challenging conditions rules out alternative explanations such as that the subjects adopted a stereotyped posture or rehearsed mentally or motorically the target 428 429 actions during the retention interval (Herman 2002). It further indicates that the orcas' matching ability was flexible and selective, two alleged signatures of cognitively complex social learning 430 431 (Hoppitt and Laland 2008; Huber et al. 2009).

432 Compared to *immediate* imitation, *deferred* imitation is argued to be more cognitively demanding 433 and another hallmark of complex socially mediated copying (Zentall and Galef 1988). The length of 434 some of the *delay intervals* used in the present study more than doubled the cut-off interval duration 435 of 60 sec that has been suggested to be sufficient to exclude a kind of automatic and reflexive 436 responding based on short-term perceptual memory and, therefore, the operation of social learning 437 mechanisms such as immediate imitation (Byrne 2009; Galef 2013; Heyes 2021; Heyes and Ray 2000; Hoppitt and Laland 2008) and automatic facilitative processes (Cracco et al. 2018; Heyes 2011; 438 439 Heyes and Ray 2000; Hoppitt and Laland 2008; Zentall 2006). That is, the subjects' matching 440 behaviour appeared to rely on the retrieval of an enduring mental representation of the target action. 441 Unlike the dolphins in Xitco's (1988) study of deferred imitation, whose rate of correct matching 442 decreased as delay intervals increased (i.e., 95% after 25 sec; 74% after 60 sec; 59% after 80 sec), 443 the orcas' rate of successful behavioral matching remained at very high levels for longest delays, not 444 declining with delay intervals up to 120 seconds (i.e., 100% after 60, 90 and 120 sec, 83% after 150 445 sec).

446 Although it is difficult to know what is the "limit of sensory or perceptual memory" in orcas, the 447 results obtained in the distraction conditions rule out a delayed version of the traditional response 448 facilitation, that is, that the subjects were continuously "mentally rehearsing"" the demonstrated 449 actions during the waiting period, which could have extended the perceptual memory substantially. 450 The inclusion of distractors, in particular distractor 1 (model distracting condition), was critical to 451 test for a deferred response facilitation effect, which could be argued to operate only if the observer 452 copied the last behaviour he have seen or that the model had demonstrated only one behaviour, that then would be "automatically triggered" with the mere presence of the model. This effect is discarded, 453 454 however, when the action that the model has recently demonstrated [the distractor] does not 455 correspond to the target one that the observer correctly performed in the presence of the model.

456 The distractors conditions were also critical to test for the "control" of the matching response 457 since the subjects only reproduced the model's action that was indicated with the "copy" command (Hoppitt and Laland 2008). Several imitation theorists (e.g., Whiten 2000; Zentall 2006) and 458 459 researchers of dolphin imitation (e.g., Herman 2002; Xitco 1988) have stated that the deployment of 460 "copying on command" might suggest the ability to generalize from copying a couple of familiar 461 actions to several actions, including novel ones, in response to a specific "copy signal". This has been 462 interpreted as acquiring a general and abstract concept or meta-representation of imitation (Mercado and Scagel 2022), a capacity that has been suggested to be a fundamental prerequisite for the 463 464 evolution of the human capacity to have some concept or awareness of cultural conventions (Whiten 465 2000). In particular, distractor 2 (observer distraction) was critical to test for the "control" of the matching response since the subjects only reproduced the model's action that was indicated with the 466 467 "copy" command and not the last they either saw being performed by the demonstrator or was performed by themselves. Accordingly, the positive results obtained in the present study suggest that 468 469 this flexibility may rely on some kind of representation or conceptual learning of the action "copy 470 this, and only this, action" that may underpin the generalization of this trained "copy what the other 471 has done" signal to different behaviours without additional training (Herman 2002; Hoppitt and 472 Laland 2008; Kuczaj and Yeater 2006; Mercado and Scagel 2022; Whiten 2000; Xitco 1988). The 473 mechanisms underlying flexible repetition of observed actions after a delay, even with distraction 474 during the retention intervals, provides further evidence that a "repeating" or "imitation" rule was 475 learned that can be applied to many different actions. The generalization of this copy signal in these 476 deferred imitation tests provided in this study strengthen that the orcas were relying on a flexible, 477 domain general, relational "copy what the other is doing or have done" concept and even further, 478 "copy when I tell you and what I tell you and not something else" rule, and not an associatively 479 learned concrete perceptual-motor representation or skills (see Mercado and Scagel 2022). Therefore, 480 this finding gives further support to the notion that they were relying on a "mental representation" 481 (Zentall and Galef 2013), not only of the specific actions that were requested to copy, but also of the 482 abstract and general rule requested by the specific command "copy what the other is doing".

Previous comparative work on deferred imitation has mostly focused on the copying of *transitive*, object-oriented, actions (great apes: Bering et al. 2000; Bjorklund et al. 2000; Bjorklund et al. 2002; Bjorklund and Bering 2003; Tomasello et al. 1993; Yunger and Bjorklund 2004; dogs: Fugazza et al. 2016a, 2016b; Fugazza and Miklosi 2014, 2015; see Table 2). It is generally agreed that copying transitive actions is less cognitively demanding than imitating intransitive actions (Heyes and Ray 2000; Subiaul 2007, 2010; Zentall 2003, 2011). Indeed, in the latter the subject must copy the body movements without any object in the environment that helps to "enhance" the memory or guide the 490 action to be displayed (Tennie et al 2009). In contrast, Herman's study (2002) of deferred imitation 491 in dolphins and the present work of deferred imitation in the orca involved intransitive, body-oriented, 492 actions. The difficulty of reproducing intransitive actions is further increased when a delay is 493 introduced between observation and reproduction. Therefore, the present study's results on deferred 494 imitation of intransitive actions provide remarkably solid evidence to rule out "delayed object 495 enhancement" (Hoppitt and Laland, 2008) and automatic response facilitation in a non-human animal, 496 as: a) no environmental cue was present (other than the action of the demonstrator itself), b) two types 497 of control conditions were introduced (i.e., the demonstrator and the observer performed non-target, 498 distractor actions during the retention interval) and c) the success rate of matching did not decline 499 significantly, not even at delays almost twice as long as the longest delay tested by Xitco (1988) in 500 the bottlenose dolphin.

501 Overall, our results support that imitation can occur both in the copying of new actions 502 (Abramson et al 2013) and in the copying of familiar ones in new contexts. The problem with familiar 503 actions is that sometimes it is not possible to distinguish between both mechanisms, imitation and 504 facilitation (see Byrne and Russon 1998), whereas when copying novel actions, facilitation of the 505 response can be ruled out. The aim of this work has been to rule out response facilitation by 506 introducing controls to assess the persistence of a mental representation of the behaviour to be copied 507 and the observer's control (voluntariness) to execute it as required. Similarly, Jaakkola et al., (2010) 508 demonstrated that bottlenose dolphins were able to imitate familiar behaviours of another dolphin but 509 in a blindfolded (i.e., wearing eyecups) condition. Moreover, the blindfolded echolocation 510 dramatically increased when copying a human as compared to other dolphins, suggesting that the 511 dolphin's imitation was under control and not automatically elicited (Jaakkola et al. 2013).

512 Studies of immediate and deferred imitation of several species of cetaceans, including bottlenose 513 dolphins (Herman 2002; Xitco 1988), belugas (Abramson et al. 2017), and orcas (Abramson et al. 514 2013, 2018, this study) have all highlighted their propensity to engage in actions requiring high levels 515 of interindividual behavioural synchrony and coordination in several contexts, particularly during 516 hunting (Lopez and Lopez 1985; Pitman and Durban 2012; Visser et al. 2008). Orcas are large-517 brained, socially complex, and highly cooperative water-dwelling mammals (Marino 2022). They 518 have also been reported to possess group-specific behavioral traditions and vocal dialects 519 hypothesized to be socially learned (Filatova et al. 2015). Several researchers have highlighted the 520 notably conservative nature of the orcas' traditions or "cultures", where innovation is typically 521 infrequent, but can spread very fast once it emerges (Barrett-Lennard and Heise 2007; Whitehead and 522 Rendell 2014). This strong proclivity to copy what others are doing and to conform to the actions of their group members may be a key driver of intergroup differentiation and intra-group identity (Byrne 523

524 2009; Meltzoff and Decety 2003), ultimately resulting in the reproductive isolation of sympatric 525 groups and incipient speciation (Riesch et al. 2012).

#### 526 **Conclusion**

527 Over the years, researchers have documented the existence of a diversity of social learning 528 mechanisms in the animal kingdom and created taxonomies that implicitly or explicitly classify them 529 in terms of the sophistication of their hypothesized underlying cognitive processes. Traditionally, 530 social learning mechanisms that result in the acquisition of novel actions (production imitation) are 531 considered more cognitively complex than those that merely increase the likelihood of reproducing 532 familiar actions (e.g., response facilitation). In this study, however, we provide experimental evidence 533 that challenges this well-entrenched idea by showing that copying familiar actions, which is 534 considered a "low-level" form of social learning compared to copying novel actions, may in fact not 535 be as simple. Our findings are inconsistent with the notion that orcas displayed response facilitation 536 because they showed considerable cognitive control over the reproduction of observed actions. Recall 537 that response facilitation is thought to trigger responses automatically, e.g., via priming. In contrast, 538 our findings suggest that orcas can use a controlled form of imitation, one that entails the voluntary 539 production of familiar actions, as opposed to automatic movements or non-intentional actions; this is 540 a "high level" cognitive component that most authors tend to attribute only to cases of imitation of 541 novel actions. However, learning a novel action is only one indicator of cognitive sophistication. As 542 Tomasello (2022 pp 1 and pp 5) has recently stated: "the issue in animal cognition evolution if we 543 are concerned with the psychological mechanisms by which organisms generate their actions, is not 544 about complexity of the behaviour itself or whether is innate or learned, but rather the degree to which 545 the behaviour performed is under the individual's control.

546 The present study adds further information on the behavioural and cognitive profile of this 547 species by showing that orcas are capable of selectively retrieving an enduring representation of an 548 observed action to generate a delayed matching response which is resistant to distractor actions and 549 which is done on command. This supports the notion that the orcas possess a flexible social learning capacity that must underpin the generalization of the trained "copy what the other is doing" signal to 550 551 different behaviours, even if distracted by other non-target actions during the delay interval, which 552 excludes reflexive and automatic social learning mechanisms based only on short-term and perceptual 553 memory. Still our results should be interpreted with caution, as the sample size is small. 554 Consequently, further experimental studies on cetaceans are needed to test this study's conclusions 555 and elucidate the nature of the orca's imitative skills.

Taken together, the findings from this experimental study suggest that the orcas may have the potentiality to control from whom, what and when matching others' actions. This capacity of orcas to copy under voluntary control what others are doing would be consistent with the body of
observations on group-specific behavioural traditions and vocal dialects, synchronized behaviour,
and sophisticated cooperative strategies and could be at the base of the conformity to the group's
normative traditions, documented in this species (Barrett-Lennard and Heise 2007; Lopez and Lopez
1985; Filatova et al. 2015; Pitman and Durban 2012; Visser et al. 2008; Whitehead and Rendell 2014).

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Aspect copied	Novelty	Mechanism	Definition	
Not specified		Social facilitation	The mere presence of a demonstrator makes certain behaviour more likely, influencing the observer's behaviour and learning processes	Zajonc 1965
Not specified		Local enhancement	The demonstrator presence at a particular location, attracts the observer's attention to visit that location	Thorpe 1963
Not specified		Stimulus enhancement	The demonstrator's behavior (or its products) draws attention and exposes the observer to a particular stimulus with which the demonstrator was interacting	Heyes 1994
Not specified		Observational Learning	An organism copies an improbable action or action-outcome that it has observed	Zentall 2012
Action	Familiar	Contagion	The spread of an instinctive behavior across individuals caused by the performance of the same behavior in the demonstrator	Thorpe 1963
Action	Familiar	Response facilitation	The presence of a demonstrator performing an act that is already in the observer repertoire (often resulting in reward for the demonstrator) increases the probability of the observer doing the same.	Byrne 1994
Action	Familiar	Imitation	An observer copies the form or topography of a demonstrator's <i>familiar</i> actions or body movements	Adapted from Whiter et al. 2004 and Heyes 2021
Action	Familiar	Contextual imitation	Learning to employ an action already in the observer repertoire, in different circumstances	Bates & Byrne (2010
Action	Familiar	Immediate Imitation	The demonstrator's response and the observer's response occurred simultaneously or almost simultaneously.	Bandura 1969
Action	Familiar	Deferred Imitation	Imitation of the observed action of a demonstrator after a variable time interval has elapsed	Zentall 2006 2012
Action	Novel	Production imitation	After observing a demonstrator performing a novel action, a novel sequence or a combination of actions that is not in the observer's own repertoire, the likelihood of the observer performing that novel action, sequence or combination of actions increases	Byrne 2002

768	Table 1. Taxonomy	of selected social	learning categories
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	Outcome	Novel	Emulation	The individual observing and learning some affordances or changes of state of the inanimate world as a result of the behavior of another animal, and then using what it has learned in devising its own behavioral strategies	Tomasello 1990
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Novelty	Timing	Туре	Species	Reference
Familiar	Immediate	Transitive	Chimpanzee	Hribar et al. 2014
			Orangutan	Call 2001
			Dog	Topal et al. 2006
		Intransitive	Chimpanzees	Bard 2007; Myowa-Yamakoshi 2018
			Dog	Topal et al. 2006
			Dolphin	Bauer and Johnson 1994; Jaakkola e al. 2010; 2013
			Beluga	Abramson et al. 2017
			Orca	Abramson et al. 2018
	Deferred	Transitive	Great apes	Bering et al. 2000; Bjorklund et al. 2000; 2002; Bjorklund and Bering 2003; Yunger and Bjorklund 2004
			Dog	Fugazza et al. 2016a; 2016b; Fugazza and Miklosi 2014; 2015
			Dolphin	Kuczaj and Yeater 2006 and Yeater and Kuczaj 2010 for reviews
		Intransitive	Dolphin	Herman 2002; Xitco 1988
			Orca	This Study
Novel	Immediate	Transitive	Chimpanzee	Hribar et al., 2014;
				Custance et al. 1995
			Dog	Topal et al. 2006;
				Huber et al. 2009
		Intransitive	Dolphin	Herman 2002; Xitco 1988
			Orca	Abramson et al. 2013; 2018
	Deferred	Transitive	Dog	Huber et al. 2009
		Intransitive		

Table 2. Representative Do-as-I-do studies of immediate/deferred imitation of familiar/novel,
 transitive/intransitive actions in mammals.

## Table 3 Behaviors tested

Behaviour	Description
Squirt (SQ)	Split water out of the surface
Song (SO)	Emit a whistling sound (vocalize out of the water)
Tapec caudal (TC)	Slap tail continuously on water surface
Roll over (RO)	Turn over, ventral side up, and maintain the position
Houla (HU)	Rise vertically on water, half of the body on the surface, and roll continuously in 360
Pec splah (PS)	Pectoral fin out of water while keeping it motionless a few seconds and then slap once and heavily on the water
Fluke wave (FW)	Dive downward to a vertical position with tail fluke protruding from the water and shaking it
Yes (YES)	Nods head down up and down
Tongue out (TO)	With the head out of the water take out (showing) the tongue

Every behaviour is described taking as the starting point the animal facing the trainer while lying horizontally on the water's surface and in perpendicular position to the pool wall

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	INOUK	WIKIE
Phase 2: No distraction		
Delay		
45	100	
60	100	
90	100	
120	100	
150	83	
Phase 3a: Model distracting		
Delay		
45	100	
60	100	
90	83	
120	100	
Phase 3b: Observer distracting		
Delay		
45		83
60		100
90		83
120		100
150		67

Table 4. Percentage of deferred copies (n = 6) for each delay interval and test condition.