

Collaborative Activity Recognition with Heterogeneous Activity Sets and Privacy Preferences

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Abstract. One of the major challenges in Human Activity Recognition (HAR) based on machine learning is the scarcity of labeled data. Indeed, collecting a sufficient amount of training data to build a reliable recognition problem is often prohibitive. Among the many solutions in the literature to mitigate this issue, collaborative learning is emerging as a promising direction to distribute the annotation burden over multiple users that cooperate to build a shared recognition model. One of the major issues of existing methods is that they assume a static activity model with a fixed set of target activities. In this paper, we propose a novel approach that is based on Growing When Required (GWR) neural networks. A GWR network continuously adapts itself according to the input training data, and hence it is particularly suited when the users share heterogeneous sets of activities. Like in federated learning, for the sake of privacy preservation, each user contributes to the global activity classifier by sharing personal model parameters, and not by directly sharing data. In order to further mitigate privacy threats, we implement a strategy to avoid releasing model parameters that may indirectly reveal information about activities that the user specifically marked as private. Our results on two well-known publicly available datasets show the effectiveness and the flexibility of our approach.

Keywords: activity recognition, collaborative learning, semi-supervised learning, privacy

1. Introduction

Human activity recognition (HAR) is a well-established research topic [1]. The objective of HAR is to infer human daily activities ranging from low-level activities like walking or sitting, to high-level activities like cooking or watering flowers. HAR has been a key enabler for many real-world applications, including healthcare and well-being.

Sensor-based HAR performs the recognition task by analyzing data generated by wearable sensors and/or environmental sensors [1]. Recently, some efforts also focused on activity recognition based on radio frequency signals [2, 3]. The majority of sensor-based

approaches in the literature are based on supervised machine learning [4]. Those methods require a large amount of training data to build a robust activity classifier. Unfortunately, the acquisition of labeled sensor data is costly, time-consuming and intrusive [5]. Indeed, one of the major challenges in HAR is the scarcity of labeled data for realistic scenarios [6].

In order to mitigate this problem, solutions based on collaborative learning have been proposed [7, 8]. Those approaches assume that each participating user is able to collect a few labeled data that is willing to share. The data collected from the participating subjects is then aggregated to build a shared activity classifier. The results of those works are promising, since the shared activity model can reliably recognize activities while requiring limited annotated data from each user. The major drawback of those approaches is that

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1 data about human activities can be considered as sensi-
 2 tive by many individuals. Hence, relevant privacy con-
 3 cerns arise when activity data is shared to untrusted
 4 third parties [9].

5 Recently, the federated learning paradigm has been
 6 proposed to mitigate the privacy problem in general
 7 collaborative machine learning [10]. Indeed, feder-
 8 ated learning is a particular collaborative learning ap-
 9 proach, where each participant only shares the pa-
 10 rameters of a locally trained model instead of sharing
 11 data. While federated learning significantly reduces
 12 the amount of outsourced sensitive information, it re-
 13 lies on the assumption that the model architecture is
 14 static, and hence that the set of output classes (i.e., ac-
 15 tivities in our domain) is fixed. Moreover, it has been
 16 proven that it is still possible to infer sensitive informa-
 17 tion even from model parameters [11]. Despite some
 18 privacy preserving techniques have been proposed to
 19 mitigate the indirect leak of private information, it is
 20 not trivial to consider personal privacy preferences in
 21 this framework. In the specific case of activity recog-
 22 nition, users may have different preferences on which
 23 activities they wish to keep private.

24 In this paper, we present a novel collaborative learn-
 25 ing approach, called **CollAR**. Like existing collabora-
 26 tive learning methods, **CollAR** is based on a shared
 27 activity model that is collaboratively built thanks to
 28 the personal models of the participating users. Each
 29 user can share a portion of his/her model parameters to
 30 complement the lack of labeled data. In **CollAR**, dif-
 31 ferent users can contribute with different sets of activ-
 32 ities, depending on privacy preferences and/or avail-
 33 ability of labeled data.

34 In **CollAR**, the shared activity model is deployed on
 35 an untrusted cloud service provider, and it is initial-
 36 ized thanks to a small set of volunteers that are will-
 37 ing to collect a limited starting training set. Then, the
 38 shared model can be directly downloaded and used by
 39 new users. Each user can further personalize its local
 40 model using an active learning mechanism. Periodi-
 41 cally, the shared model is updated thanks to updates
 42 coming from the users. Each time an update of the
 43 shared model is available, it can be further integrated
 44 in the local models of participating users.

45 **CollAR** is based on the Growing When Required
 46 (GWR) neural network [12, 13], which takes inspira-
 47 tion from self-organizing map (SOM) [14, 15], their
 48 extension self-organizing neural network (SOINN)
 49 [16, 17] and growing neural gas (GNG) [18–20]. Dif-
 50 ferently from solutions based on neural networks with
 51 a fixed architecture (i.e., where the number of layers

1 and neurons is defined before training and it does not
 2 change), GWR is an incremental neural network that
 3 is capable of automatically and dynamically adapt-
 4 ing its architecture. Indeed, GWR learns the topology
 5 of the network by adding and removing neurons (and
 6 the links between them) when needed in order to ac-
 7 curately approximate the training data. This dynamic
 8 evolution capability makes it possible to continuously
 9 adapt the activity model with the changes in sensor
 10 data and activity patterns.

11 In order to mitigate privacy risks, the participating
 12 users only share a portion of their local model param-
 13 eters (i.e., GWR neurons). Moreover, **CollAR** allows
 14 each user to define personal privacy preferences about
 15 the activities that she wants to keep private. Hence, the
 16 shared parameters will not include information related
 17 to activities that the user considered sensitive in her
 18 preferences. The flexibility of GWR makes it possible
 19 to adapt the activity model even in the presence of het-
 20 erogeneous privacy preferences among the participat-
 21 ing users.

22 The key contributions of the paper are summarized
 23 as follows:

- 24 – We propose a novel distributed collaborative
 25 learning approach for human activity recognition.
 26 Thanks to the underlying machine learning algo-
 27 rithm, **CollAR** provides a flexible framework for
 28 users that share heterogeneous sets of activities.
- 29 – In order to mitigate privacy issues, in **CollAR**
 30 each participating user only shares a portion of
 31 his/her local model parameters according to per-
 32 sonal privacy preferences.
- 33 – We performed an extensive empirical evaluation
 34 considering two publicly available datasets. The
 35 results show the effectiveness and flexibility of
 36 **CollAR**.

37 The rest of the paper is organized as follows. Sec-
 38 tion 2 reviews the relevant work in HAR with focus on
 39 semi-supervised learning, transfer learning and collab-
 40 orative learning. Section 3 describes **CollAR** in details.
 41 Section 4 illustrates our experiment setup and evalu-
 42 ation methodology, and presents and analyses the re-
 43 sults. Section 5 discusses the strengths and limitations
 44 of our approach. Finally, Section 6 concludes the paper
 45 and points to future research directions.

2. Related Work

46 Human activity recognition (HAR) has attracted a
 47 lot of attention in the last decades and various tech-
 48
 49
 50
 51

1 niques have been proposed [4, 21, 22]. In this section, we review the most relevant techniques in the literature to tackle the labeled data scarcity problem for HAR, including knowledge-based reasoning, semi-supervised learning, transfer learning, and collaborative learning. We also review relevant works that tackled the privacy problems that arise in collaborative learning settings.

10 2.1. Knowledge-based Reasoning

12 In order to completely avoid the acquisition of labeled data, many works in the literature proposed knowledge-based approaches for activity recognition, especially considering smart-home settings [23, 24]. Those techniques rely on logic formalism (e.g., ontologies) that explicitly model the complex relationships between sensor events and activities based on common-sense knowledge. In particular, complex activities are defined in terms of their simpler components. The sequences of simple actions, recognized based on firing of specific sensor events, are then matched in real-time to activity definitions in order to infer the current activity performed by the monitored subject. Knowledge-based reasoning has been also proposed in combination with probabilistic reasoning [25, 26]. Semantic reasoning can also be used for the dynamic segmentation of sensor events [27, 28]. The main issue of knowledge-based approaches is their rigidity. Moreover, domain modeling is a time consuming and manual effort, and there is no guarantee that the resulting semantic model can comprehensively cover all the possible context conditions. Indeed, domain experts and knowledge-engineers are required to create the formal model. Finally, knowledge-based approaches can not be directly applied on inertial sensors data obtained from mobile and wearable devices.

39 2.2. Semi-supervised Learning

41 A few works proposed alternative machine learning approaches for activity recognition to overcome the issues of supervised learning. For instance, there exists some research efforts on unsupervised learning techniques [29–31]. However, those approaches require a large pool of data to discover significant patterns. Moreover, a certain amount of labeled data is still required to reliably associate each discovered cluster with its corresponding activity class.

50 In order to combine the strengths of supervised and unsupervised approaches, semi-supervised learn-

1 ing methods for activity recognition have been proposed [32]. These approaches only rely on a small labeled training sets to initialize the recognition model, that is continuously improved using unlabeled data. In the literature, the most common semi-supervised strategies used for activity recognition are self-learning [33], co-learning [34, 35], and active learning [36–39].

8 In particular, active learning proved to be particularly effective for activity recognition. This approach requires an explicit feedback from the users to obtain labels for the most informative unlabeled data points: when the classifier is uncertain about the current prediction, a query is triggered to the user in order to obtain the actual activity that he/she was performing. The feedback is used to update the recognition model with new labeled examples. **CollAR** is based on active learning to support personalization: new users initialize their personal model using the shared model, then the personal model is refined through active learning.

21 2.3. Transfer Learning

22 Transfer learning is another approach that has been explored to tackle the data scarcity challenge for activity recognition [5]. The objective of transfer learning is to transfer knowledge learned from a *source* domain (with labeled data) to a target domain (with unlabeled data). Transfer learning in activity recognition has been mainly applied to take advantage of labeled data acquired in a specific sensing setting to recognize activities in different sensing settings.

31 Wang et al. [40] proposed a stratified transfer learning to improve the recognition rate on cross-domain activity recognition. In this work cross-domain means different body positions where wearable sensors are worn. Recently, Change et al. [41] designed several domain adaptation techniques and performed more systematic evaluation on sensor wearing diversity; that is, transferring the activity model from one wearing position (e.g., chest) to another (e.g., thigh).

40 **CollAR** is not a transfer learning technique, since we assume that each participating user has the same sensing setup. Nonetheless, we believe that **CollAR** addresses an orthogonal problem, and hence it could be extended with transfer learning methods to adapt the shared model to the specific sensing setup of each user.

48 2.4. Collaborative Learning

50 Activity recognition based on collaborative learning is becoming increasingly popular. Collaborative learn-

ing aims at creating a shared model by aggregating smaller models that are built by periodically updates from multiple participants [42]. Moreover, the participants also receive periodic updates from the shared model to further improve their local model thanks to collaboration.

Civitarese et al. [7] proposed a knowledge-based approach based on active learning to collaboratively refine a probabilistic semantic model in charge of recognizing activities in real-time. While this method does not require training data, the human engineering effort that is required to build a comprehensive semantic model is significant. Ye et al. [8] proposed a cross learning technique to train each personal model on its own data and complement each other's labeling by querying the uncertain data to other personal models. This technique works on heterogeneous environments that have different sensor deployments with diverse sets of activities. While the above mentioned methods mitigate the data labeling problem thanks to collaboration, they did not take into account the privacy issues that emerge when sharing personal data.

On the other hand, federated learning is a more generic collaborative learning framework that explicitly considers privacy aspects [10]. In particular, only the parameters of local models are shared and aggregated in a privacy-preserving manner to build a collaborative model, thus avoiding the sharing of private data. Federated learning has been recently applied to activity recognition [43–45]. The major drawback of federated learning is that the collaborative model takes into consideration a predetermined set of activities that is fixed and does not change with time.

CollAR is a distributed collaborative learning model, sharing the same goals of the above works. Differently from existing works, **CollAR** is flexible in accommodating new activities classes and, at the same time, it is designed to mitigate privacy risks.

2.5. Privacy preservation in collaborative learning

Several works have considered the privacy issues arising by sharing data or model parameters as part of collaborative learning. Among them, Liu et al. propose a collaborative learning system that train a cloud model by sharing users' data in a privacy-preserving manner [46]. The system perturbs the training data on the mobile device using lightweight transformations to preserve the privacy of the individual training samples. The idea is to approximately reconstruct the association between encrypted feature vectors and labels us-

ing regression, without compromising the privacy of the original feature vectors.

Osia et al. have proposed a deep private feature extraction approach that extract features that maximize the mutual data with the primary information and minimize the correlation with the sensitive information [47]. In this way, the features extracted will not disclose private or identifiable information but still result in high accuracy in classification tasks. They apply the technique over face image datasets and remove identity information, but extract other features that would be effective for classification such as age, gender and facial traits.

Shokri et al. have designed a model sharing technique based on deep learning [11]. The idea is to build a personal model using each user's own data and then, during this personal network training, the system performs a selective sharing of model parameters (*gradient*). This parameter sharing, interleaved with local parameter updates during stochastic gradient descent, allows users to benefit from other users' models without explicit sharing of training data inputs. They also extend their system with a differential privacy technique. The overall objective is to collaboratively train a neural network that can be used privately and independently by each participant. Each user then downloads a subset of the parameters from the server and uses them to update the local model.

Our collaborative learning approach takes inspiration from the above model sharing approach [11], with three main differences: a) by using GWR as a learning model, what our users share are neurons from their private GWR, instead of gradient based parameters, b) the choice of neurons to be shared is influenced both by the user's privacy preferences, and by a randomized process, c) there is no assumption on the complete homogeneity of the set of activities considered by the participating users.

3. CollAR

3.1. Overall architecture

The main objective of **CollAR** is to address the labelled data scarcity problem thanks to a novel semi-supervised collaborative learning approach.

In **CollAR**, each subject can contribute to building and improving an activity model that is shared among the participating users. The shared model is deployed as a cloud service whose provider is an untrusted third

1 party. Since the information about performed activ-
 2 ities is sensitive, in **CollAR** each user contributes
 3 to the collaborative model only by sharing a portion
 4 of his/her personal model. Moreover, each user can
 5 choose to keep private the information related to a sub-
 6 set of the activities.

7 The shared model in the cloud needs an initializa-
 8 tion phase. During this phase, a limited set of users is
 9 required to acquire a small labelled dataset to create
 10 personal activity models. Once the personal models are
 11 built, these users share some of the personal paramet-
 12 ers to initialize the collaborative model.

13 Once the shared activity model is ready, new users
 14 can start using **CollAR** without the need of acquir-
 15 ing labelled data. Indeed, a new user simply initializes
 16 his/her personal model by fetching the shared model
 17 from the cloud service. Then, in order to personalize
 18 the recognition model on each user, **CollAR** adopts an
 19 active learning strategy: the system asks a feedback to
 20 the user (i.e., the activity label) when it is not confident
 21 about the current prediction. The feedback is then used
 22 to update the user’s personal model.

23 Since personal models incrementally evolve over
 24 time thanks to active learning, each user can periodi-
 25 cally contribute in updating the collaborative activity
 26 model by sharing small portions of the updated per-
 27 sonal model.

28 The combination of collaborative and active learn-
 29 ing allows our system to significantly reduce the re-
 30 liance on training data and, at the same time, to reach
 31 satisfactory recognition rates.

32 The data workflow of **CollAR** is depicted in Fig-
 33 ure 1. Note that the ‘*Just Share*’ users are the ones that
 34 contribute to the shared model initialization, while all
 35 the three types of users can coexist once the shared
 36 model has been initialised.

37 **CollAR** is flexible in accommodating different
 38 types of activities from the participating users. For ex-
 39 ample, suppose that some users share ‘walking’ and
 40 ‘running’ activities while other users share ‘walking’
 41 and ‘sitting’ activities. The system is capable of inte-
 42 grating the personal models with these different output
 43 classes together, even during the initialization phase.
 44 Moreover, the incremental nature of **CollAR** allows
 45 the system to incorporate new activities. For instance,
 46 suppose that the current shared model has 3 activities:
 47 ‘walking’, ‘running’, and ‘sitting’. When a user shares
 48 a new activity ‘climbing stairs’, then the system is able
 49 to include this activity in the integrated model.

50 **CollAR** uses a customized version of Growing
 51 When Required (GWR) neural network [12] as the

1 backbone of the system. As we will explain later in
 2 this section, GWR makes it possible to implement the
 3 above envisioned system. Since GWR is an incremen-
 4 tal machine learning algorithm, it is suitable to col-
 5 laboratively and continuously build the shared model
 6 and, at the same time, to personalize users’ activity
 7 models with active learning. Moreover, GWR makes it
 8 possible to incrementally introduce new activities. Fi-
 9 nally, the GWR model allows the participating users to
 10 share only a small portion of the parameters from the
 11 personal activity models. In particular, **CollAR** im-
 12 plements a privacy-preserving strategy to only share a
 13 small amount of parameters, also taking into account
 14 users privacy preferences. Indeed, some users may be
 15 willing to hide information related to some activities.
 16

17 In the following, we describe each component of
 18 the system in details. We introduce the background
 19 of GWR neural network in Section 3.2. We show
 20 how we use GWR to train personal models in Sec-
 21 tion 3.3. Section 3.4 describes how to integrate per-
 22 sonal models to train the shared model. Section 3.5
 23 shows our semi-supervised approach to continuously
 24 update personal models. Finally, Section 3.6 presents
 25 our privacy-preserving parameter sharing strategy.
 26

27 3.2. Background on GWR

28 A Growing When Required (GWR) network is an
 29 incremental neural network capable of dynamically
 30 adding and removing neurons whenever the current
 31 state of the model does not sufficiently match the input
 32 data [12]. A GWR network is represented by a collec-
 33 tion of neurons and edges. Similarly to self-organising
 34 maps [14], each neuron j is associated with a weight
 35 vector $\mathbf{w}_j \in \mathbb{R}^n$ in the n -dimensional feature space.
 36 Moreover, each neuron j is also associated with a ha-
 37 bituation level $h_j \in [0, 1]$ that is initialized to $h_j = 1$.
 38 Intuitively, habituation resembles the decrease in effi-
 39 ciency over time of habituated synapses of biological
 40 brains.
 41

42 During the training phase, when a new feature vec-
 43 tor is available, the GWR algorithm analyzes if it
 44 is sufficiently matched by the current network. First,
 45 given the current input $\mathbf{x}(t) \in \mathbb{R}^n$ and the weight vec-
 46 tor of each existing neuron, the algorithm computes a
 47 best-matching neuron b , randomly selected from the
 48
 49
 50
 51

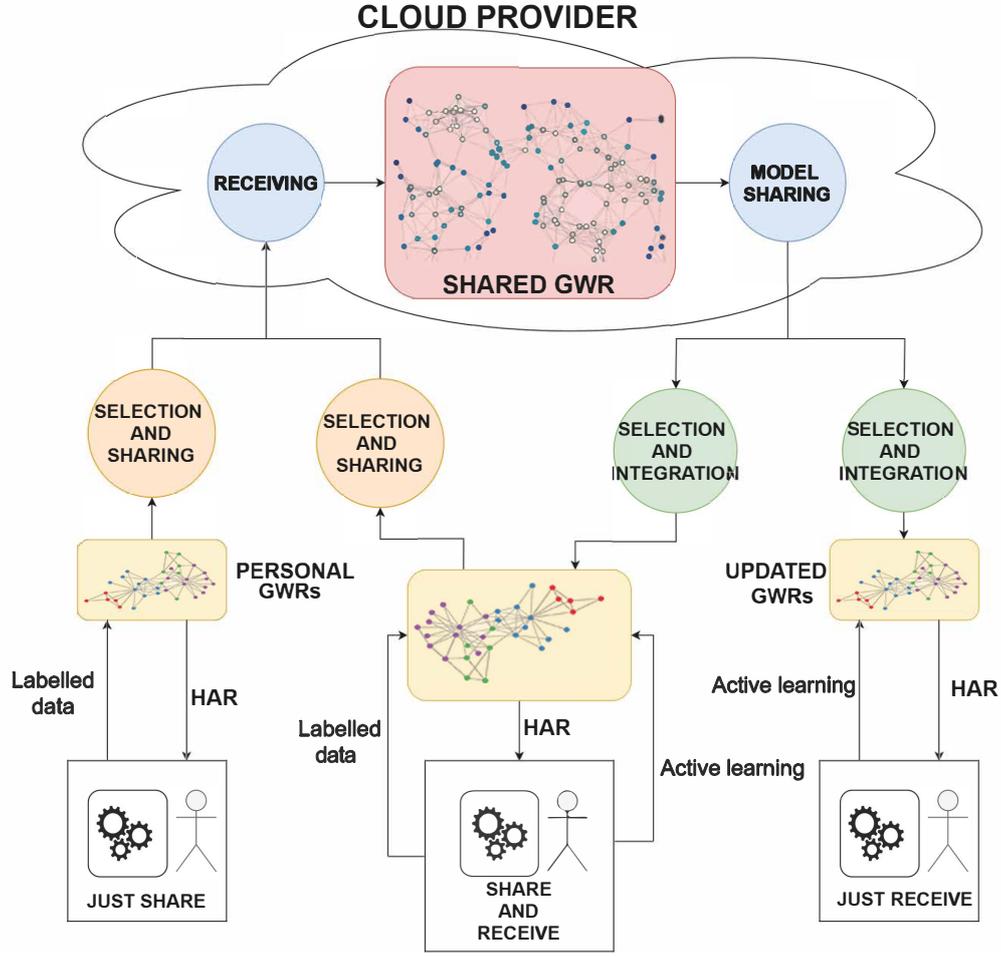


Fig. 1. Workflow of CollAR.

set¹ resulting from the following formula:

$$\arg \min_j \|\mathbf{x}(t) - \mathbf{w}_j\| \quad (1)$$

The network activation at the current time t is computed as the distance d between the current input and the weight vector of the best matching neuron:

$$d = \|\mathbf{x}(t) - \mathbf{w}_b\| \quad (2)$$

If d exceeds the activation threshold ACT_T , a new neuron is added to the network. The new neuron is associated with a weight vector that is the average of the

input feature vector and the weight vector \mathbf{w}_b associated to the best-matching neuron.

On the other hand, if the distance does not exceed the threshold, the weight vector \mathbf{w}_b of the best-matching neuron is updated as follows:

$$\Delta \mathbf{w}_b = \epsilon_b \cdot h_b \cdot (\mathbf{x}(t) - \mathbf{w}_b) \quad (3)$$

where ϵ_b is a constant learning rate. Moreover, in this case, the habituation level h_b is updated as follows:

$$\Delta h_b = \tau \cdot \kappa \cdot (1 - h_b) - \tau \quad (4)$$

where τ and κ are constants that control the monotonic decrease of the habituation level.

The GWR algorithm also creates an edge between the best and the second best matching neuron based on input data. The second best is computed as shown

¹In the literature [48] this set is often considered a singleton since it is very unlikely in practice that multiple neurons with the exactly the same distance exist.

before but excluding b from the considered neurons. Each edge is associated with an *age* factor. Whenever the algorithm considers a new input, the age of all edges is incremented; the exception is that the age of both the edge between the best and second best neurons and of the edge between the new neuron (if created) and the best is assigned to zero. Depending on their *age*, neurons and edges can be dynamically added and/or removed, thus reflecting the changes of input data. Hence, the network is growing as required. More details about the GWR algorithm can be found in [12].

3.3. Training personal GWR models

The algorithm that we propose to train and update personal GWR models from labelled data in **COLIAR** is derived by a recently proposed extension of GWR for supervised learning in human action recognition [49]. Each neuron stores, for each label, the number of times it has been the best-matching neuron for that label during the training phase. Frequencies are used for classification: the predicted label for an input data is the most frequent label of the corresponding best-matching neuron. Frequencies are represented as an associative matrix H . The value $H(j, l) \in \mathbb{N}$ is the number of times that a neuron j was the best matching neuron for an input data labelled as l .

As we explained in Section 3.2, a new neuron n is added to the network when a new input data labelled as l is far away from the best matching neuron. In this case, the network will store $H(n, l) = 1$, and $H(n, A) = 0$ for the activities $A \neq l$.

The frequencies of each neuron are continuously updated with incoming labelled input data. Suppose that a new input data labelled as l' is provided to the network. If the input data is sufficiently close to its best matching neuron b , we increment $H(b, l')$ by one. The high-level pseudo-code for GWR training is shown in Algorithm 1.

Once the network is trained, it can be used to classify unlabelled data points. For each unlabelled input data we derive a posterior probability distribution over the possible activities. The most likely activity in the distribution is the output of the classification.

The standard strategy proposed in the literature is to compute the probability distribution from the frequencies of the best-matching neuron [49]. However, during preliminary experiments we observed that the best matching neuron alone is not completely representative for the input data. Hence, differently from [49], we average the probability distribution obtained from

Algorithm 1 Updating the personal GWR network with labelled data points

Input: A labeled dataset D , A personal GWR

Output: A trained GWR network

```

1: if Personal GWR is empty then
2:   Initialize the network with  $K$  random samples
   from  $D$ 
3: end if
4: for each epoch do
5:   for each feature vector  $f_v \in D$  labeled as  $l$  do
6:     Compute the best matching neuron  $b$  (Equation 1)
7:      $d \leftarrow$  distance between  $\mathbf{w}_b$  and  $f_v$  (Equation 2)
8:     if  $d \leq \text{ACT\_T}$  then
9:        $H(b, l) = H(b, l) + 1$ 
10:      Update the weight vector of  $b$  (Equation 3)
11:
12:      Update the habituation level  $h_b$  (Equation 4)
13:      Set age on the link between  $b$  and the second best matching neuron to 0.
14:      Increment age by 1 for the remaining links
15:    else
16:      Add a new neuron  $j$  to the network
17:       $H(j, l) = 1$ 
18:       $H(j, A) = 0$  for each activity  $A \neq l$ 
19:      Create a link between  $j$  and  $b$  with age = 0
20:
21:      Initialize habituation level  $h_j = 1$ 
22:      Initialize weight vector  $\mathbf{w}_j$  as the average between  $f_v$  and  $\mathbf{w}_b$ 
23:    end if
24:   end for
25:   Remove links where age > AGE_T
26: end for
27: Remove unlinked neurons

```

the frequencies of the best matching neuron with two other probability distributions:

- *top-k*: we select the top-k best matching neurons to the input. For each one of these neurons, we obtain a probability distribution from the frequencies. We compute the average of the probability distributions weighted by the distance.
- *best matching and its neighbours*: we compute the average of the probability distributions of the best-matching neuron and its neighbours (i.e., the neurons directly linked to the best-matching neuron).

3.4. The shared GWR model

The participating users in **CollAR** collaborate in building a shared GWR model that is deployed in the cloud.

The shared GWR model requires a bootstrap phase in order to be initialized. A restricted number of volunteers acquire a small amount of labelled data to initialize their personal GWR model using Algorithm 1. Subsequently, these users share a portion of their neurons to the cloud model using a sharing approach that will be described in Section 3.6.

New users of **CollAR** simply fetch the shared model to initialize their personal model, thus avoiding the acquisition of additional labelled data.

Periodically, the participating user may contribute with a personal update to further improve the shared model by sharing a portion of the neurons from their personal GWRs. The sharing mechanism is the same one used for model initialization and it will be presented in Section 3.6.

The shared model is initialized/updated with a subset of neurons from the personal GWRs of multiple users. Each shared neuron is associated with its weight vector and frequencies. The shared GWR model is initialized/updated using Algorithm 2. This algorithm is very similar to Algorithm 1. The main difference is that the input is a set of shared neurons, instead of labelled data. For each shared neuron j , we compute the distance between j and its best matching neuron b . If the distance is below the activation threshold, we combine the frequencies of b with the frequencies of j mitigated by the distance between b and j . Otherwise, we directly include j in the GWR network and we link it to b . In this latter case, the corresponding weight vector is the average between w_j and w_b .

Note that, to reliably update the shared model, the cloud service triggers an update process only when a sufficient number of shared neurons are available. At the end of the training process, the cloud service notifies the participating users that a new version of the shared model is available. When participating users are notified about a new available update of the shared model, they may decide to download it to improve their personal model. The local integration of the shared model update is performed using Algorithm 2.

3.5. Semi-supervised updates of personal GWRs

Each user can further personalize the personal GWR model adopting a semi-supervised strategy based on

Algorithm 2 Update GWR by neuron sharing

Input: A GWR, a set of shared neurons N

Output: An updated GWR network

```

1: if GWR is empty then
2:   Initialize the network with  $K$  random samples
   from  $N$ 
3: end if
4: for each epoch do
5:   for each neuron  $j \in N$  do
6:     Compute the best matching neuron  $b$  (Equation 1)
7:      $d \leftarrow$  distance between  $b$  and  $j$  (Equation 2)
8:     if  $d \leq \text{ACT\_T}$  then
9:       for each activity  $A$  do
10:         $H(b, A) = H(b, A) + (e^{-\sqrt{d}} \cdot H(j, A))$ 
11:       end for
12:       Update the weight vector of  $b$  (Equation 3)
13:
14:       Update habituation level  $h_b$  (Equation 4)
15:       Set  $age$  on the link between  $b$  and the second
16:       best matching neuron to 0.
17:       Increment age by 1 for the remaining links
18:     else
19:       Add  $j$  to the network
20:       Create a link between  $j$  and  $b$  with  $age = 0$ 
21:
22:       Initialize habituation level  $h_j = 1$ 
23:       Initialize weight vector as the average between
24:        $w_j$  and  $w_b$ 
25:     end if
26:   end for
27:   Remove links where  $age > \text{AGE\_T}$ 
28: end for
29: Remove unlinked neurons

```

active learning. For each unlabeled feature vector, the current personal GWR model is used to obtain a probability distribution over the possible activities. If the probability of the most likely activity is lower than a threshold $ACTIVE_LEARNING_T$, we assume that there is uncertainty in the prediction and hence we ask the user to provide a feedback about the activity that he/she is actually performing. The feedback is associated with the feature vector. When a sufficient number of new labeled feature vectors is collected through active learning (according to the $ACTIVE_LEARNING_BATCH_SIZE$ parameter), they are provided as new labeled examples to the personal GWR (using Algorithm 1).

1 Since personal models evolve over time, the partic-
 2 ipating users may periodically share with the cloud a
 3 portion of their neurons to collaboratively improve the
 4 shared GWR model, using the strategy presented in
 5 Section 3.6. The update can be performed periodically;
 6 e.g., daily, weekly, monthly, etc.

7 3.6. Privacy-preserving neuron sharing

10 Users may have privacy concerns in releasing to un-
 11 trusted parties information about certain activities that
 12 they perform. In our architecture, the cloud service
 13 provider, as well as the other participating users, are
 14 considered *honest but curious* adversaries: they follow
 15 the protocol but they may try to infer from the data
 16 that they observe information about the activities per-
 17 formed by a given user (e.g., type of activity, when
 18 it was performed, and possibly even how it was per-
 19 formed).

20 As opposed to a data sharing model that would re-
 21 lease directly data or feature vectors from which the
 22 cloud provider may infer the activity and possibly even
 23 finer grain information, **CollAR** only shares system
 24 parameters, in the form of a fraction of the neurons
 25 in the personal GWR networks. Indeed, **CollAR** users
 26 may share part of their neurons to the cloud model
 27 in two cases: 1) when they are included in the set of
 28 users in charge of collecting labeled data to initialize
 29 the cloud model, 2) when they participate in the con-
 30 tinuous collaborative update of the shared model.

31 Despite neurons are only model parameters, they
 32 have associated data on the position in the feature
 33 space (i.e., the weight vector) and on the frequency of
 34 *activation* for the different activities. Hence, an adver-
 35 sary may indeed exploit this data to infer sensitive in-
 36 formation.

37 Several privacy protection techniques may be ap-
 38 plied to mitigate this privacy violation risk, including
 39 for example, perturbing weight vectors and frequen-
 40 cies in order to achieve differential privacy following
 41 an approach similar to the one proposed in [11]. In
 42 practice, this means that for hiding activity A_1 , the sys-
 43 tem should insert noise in the released information so
 44 that an adversary would have a very low probability
 45 of distinguishing the shared neurons from the ones ob-
 46 tained in the case that A_1 was not performed. However,
 47 this approach may lead to a significant drop in perfor-
 48 mance depending on the size and distribution of data.

49 We take a simpler approach in favor of utility, ex-
 50 ploiting the observed robustness of the system even
 51 when sharing only a small portion of the neurons, and

1 the property of **CollAR** of allowing different users to
 2 have personal models built on different sets of activi-
 3 ties.

4 Based on user privacy preferences, we select the
 5 neurons that should be shared from a copy of the per-
 6 sonal GWR network that has never seen any data about
 7 private activities. We call this network the *private twin*
 8 of the personal GWR. More precisely, **CollAR** oper-
 9 ates as follows:

- 10 – Each user provides a set \mathbf{A}_p of ‘*private activities*’
 11 that is not willing to share.
- 12 – When a personal GWR is created, its private twin
 13 GWR_p is also created.
- 14 – During the supervised initialization (Algorithm
 15 1) the two networks are trained in parallel ex-
 16 cept that feature vectors labeled with $A \in \mathbf{A}_p$ are
 17 ignored by GWR_p , i.e., they do not change the
 18 network. Similarly, when active learning is per-
 19 formed on the user, the newly labeled samples
 20 will refine both networks except for the ones la-
 21 beled in \mathbf{A}_p that will not modify GWR_p .
- 22 – When the user shares model parameters with the
 23 cloud, the neurons are taken from the private twin
 24 network that has never been exposed to private
 25 data. Sharing all the neurons of GWR_p is a possi-
 26 ble choice, but experimental results indicate that
 27 this strategy may negatively impact the recogni-
 28 tion rate of the resulting shared model. Hence, we
 29 share only a fraction of them, selected as follows:
 30 for each neuron j , we say that j is primarily asso-
 31 ciated with an activity A if A is the activity with
 32 the highest frequency for j . For each non-private
 33 activity A , we randomly pick $p\%$ of the neurons
 34 that are primarily associated with A in GWR_p and
 35 send them to the cloud with their associated pa-
 36 rameters. Note that the same strategy is adopted
 37 if the user is selected among the ones used to ini-
 38 tialize the model.
- 39 – Each shared neuron is only associated with its
 40 original weight vector and frequencies.
- 41 – When a user receives an update from the cloud,
 42 the neurons are integrated both in the personal
 43 GWR and in its private twin in the same way (us-
 44 ing Algorithm 2).

46 While this technique avoids sharing of information
 47 directly connected with a private activity, some attacks
 48 based on background knowledge on the correlation be-
 49 tween private and non-private activities may still be
 50 performed. These attacks are naturally mitigated by the
 51 absence of precise temporal information at the cloud

side (the sharing is performed in batches) and may also be contrasted by using the same knowledge at the user side, considering as private also the correlated activities.

Clearly, if all the participating users consider activity A as private the globally initialized network will not be able to recognize A and the parameters integrated by the cloud at each update step will not help anyone in improving their ability to recognize A . This is anyway expected if nobody wants to share information about that activity, but privacy preferences often differ among users and this problem may be mitigated if the system has many participants. The effect of this privacy-preserving strategy on performance will be illustrated in Section 4.5.

4. Experiments and Evaluation

In this section, we evaluate the effectiveness of **CollAR** through extensive experiments on two real-world, third-party datasets. Our evaluation process was inspired by the following key questions:

1. *online collaborative learning* – How effective is **CollAR** in integrating shared neurons to recognise activities on new users that download the shared model?
2. *heterogeneous sets of activities* – How much utility (i.e., recognition rate) **CollAR** drops when shared neurons are obtained from personal models with heterogeneous sets of activities?

4.1. Datasets

In order to validate the effectiveness of **CollAR**, we considered two well-known HAR datasets: PAMAP2 [50] and DSADS [51]. Both datasets consider physical activities that are monitored using inertial sensors (i.e., accelerometer, magnetometer and gyroscope) from wearable devices.

PAMAP2 contains data collected from 3 Colibri wireless inertial measurement units (IMU) from 9 users performing 12 activities. Each user wore the sensors on their *wrist* of the dominant arm, *chest*, and *ankle* on the dominant side. From this dataset we excluded a user (identified as 9 in the dataset) that only performed one activity. Also, we excluded 4 activities that were insufficiently represented in the dataset. Hence, in this work we consider the following 8 activities from PAMAP2: *lying*, *sitting*, *standing*, *walking*,

ascending stairs, *descending stairs*, *vacuum cleaning*, and *ironing*. Each of those activities was performed approximately for 3 minutes by each user, except for ascending/descending stairs due to the limitations of the building where the activities were carried out. More information about this dataset can be found in [50].

DSADS contains data collected from 8 users wearing accelerometer units in 5 positions: torso, right arm, left arm, right leg, and left leg. This dataset includes the following 19 activities: *sitting*, *standing*, *lying on the back*, *lying on the right side*, *ascending stairs*, *descending stairs*, *standing in an elevator still*, *moving around in an elevator*, *walking*, *walking on a treadmill*, *walking on a treadmill in inclined position*, *running on a treadmill*, *exercising on a stepper*, *exercising on a cross trainer*, *using an exercise bike (horizontal)*, *using an exercise bike (vertical)*, *rowing*, *jumping*, and *playing basketball*. Each user in the dataset performed each activity for 5 minutes. Hence, we did not exclude any user or activity in our experiments when using DSADS. More information about this dataset can be found in [51].

4.2. Implementation Details and Hyperparameter Tuning

We implemented **CollAR** starting from the publicly available Python implementation of the work presented in [52].

Table 1 summarizes the many hyperparameters of **CollAR**, providing a short description, and indicating the specific values that we chose in our experimental evaluation. This table does not cover hyperparameters related to privacy preferences, that will be discussed later in this section. Note that we used the values suggested in [52] for the constants κ and τ of Equation 4, and constant K of Algorithms 1 and 2. We chose the values of the remaining hyperparameters by performing a grid search, and selecting the combination that achieved the best recognition rate in terms of F1-score.

4.3. Comparing GWR with state-of-the-art classifiers

In order to evaluate the effectiveness of GWR as activity classifier, we compared it with other classifiers. In particular, we evaluated if the supervised approach proposed in Algorithm 1 reaches recognition rates that are comparable with other classifiers commonly used for activity recognition. We also evaluate if GWR reaches acceptable results even if trained with a limited amount of data. Note that in this experiment

Table 1
Hyperparameters in **CollAR**

Hyperparameter	Description	Chosen value
Number of epochs	This parameter determines the number of times that the training process is repeated on the training set for model convergence.	50 for personal training, 40 for shared model updating and 3 for active learning updates
ϵ_b	Learning rate in Equation (3)	0.26
τ	Constant in Equation (4). Together with κ , it decides how quickly the habituation level h_n of a neuron n rate decreases, indirectly controlling the convergence speed of the corresponding weight vector w_n during training.	0.3
κ	Constant in Equation (4). See description of τ .	1.05
K	The number of labeled examples randomly sampled from the dataset to initialize the GWR network	2
k	The number of best-matching neurons considered for classification using the top- k best neurons strategy (see Section 3.3)	6 for DSADS and 2 for PAMAP2
ACT_T	Activation threshold in Equation (2). It decides when a new neuron should be added in the network during training. This hyperparameter is sensitive to the number of training samples in the dataset and it determines the density of the network.	0.5
AGE_T	Age threshold. It determines how frequently to remove links between neurons that are not representatives of training data. Since unlinked neurons are eventually removed from the model, this parameter is particularly important when adapting the model to the end users.	1300 for DSADS and 700 for PAMAP2
ACTIVE_LEARNING_T	Confidence threshold for active learning. This threshold is used to balance the number of queries and the recognition rate.	0.53 for DSADS and 0.58 for PAMAP2
ACTIVE_LEARNING_BATCH_SIZE	The number of active learning feedback used to periodically update the personal model.	2

we evaluated GWR as a supervised classifier for activity recognition, while the experiments on collaborative learning are presented in the following subsections.

For each user, we split data into training (80%) and testing (20%). Then we use $p\%$ of training data to train the classifier, varying p from 10 to 100 with step size 10. We iterated this process for each user and averaged the resulting macro F1-scores. We selected a large number of supervised learning techniques for comparison, including SVM (with RBF kernel), Random Forest, and Multi-Layer Perceptron (MLP)².

Figure 2 shows the results on both datasets. GWR achieves comparable results to the state-of-the-art techniques, leading to F1_Scores slightly lower than the best performing techniques. However, with respect to the compared classifiers, the advantage of GWR is the ability to adapt to new samples and learn new activities, which is desirable for long-term sustainable

²We use the implementation of these techniques from the Python Scikit-learn library [53].

collaborative activity learning. Hence, the small drop in F1 score is acceptable considering the advantages of GWR.

4.4. Effectiveness of Online Collaborative Learning

The key contribution of **CollAR** is to enable online collaborative learning, with the objective of reducing the reliance on training data while achieving a satisfying recognition rate. We adopted the leave-one-subject-out evaluation methodology to evaluate the effectiveness of **CollAR**. In this experiment, we assume that there are no users with private activities. First, each of the $N-1$ users trains a personal GWR model using Algorithm 1 and then shares a portion of its neurons according to the strategy proposed in Section 3.6. Shared neurons are used to build the collaborative GWR model using Algorithm 2. The shared model is hence fetched by the left out user. For this user, we used 80% of data for active learning and 20%

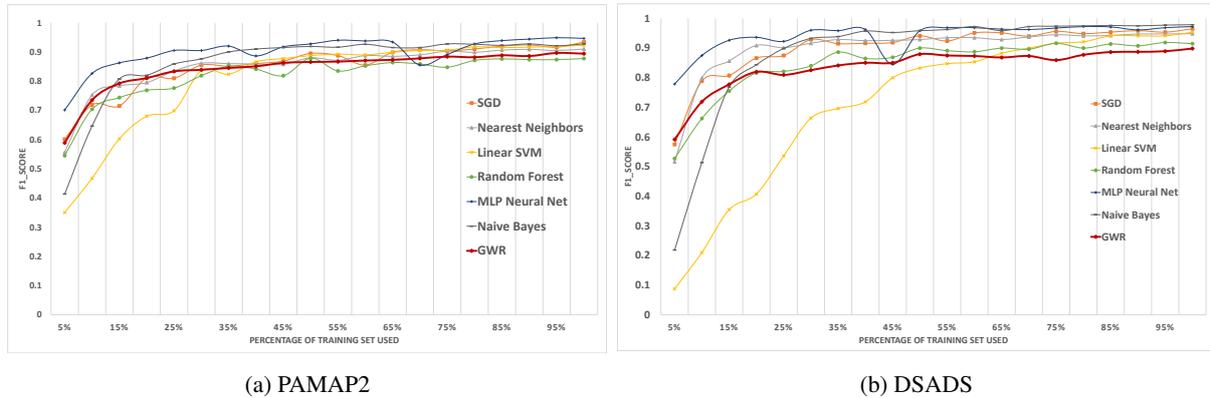


Fig. 2. F1-scores of **CollAR** and GWR on PAMAP2 and DSADS

for testing the personal model. We iterated this process for each user, computing the average F1 score.

We adopted the same evaluation methodology for all the following experiments. We have experimented with different neuron sharing percentages on $p\%$ (see Section 3.6) ranging from 10% and 90% to obtain the lowest value that provided robust results. Indeed, it is preferable that each user only shares as little neurons as possible while achieving satisfying recognition rates. In the end, we selected $p = 35\%$.

In order to demonstrate the advantage of **CollAR**, we compared our technique with the following two baselines:

- *personal model* – This baseline is useful to compare the recognition rate of a personal GWR model (i.e., only trained with data from the left out user) with the **CollAR** collaborative model (i.e., trained with data from other users). We split each user’s data into training (80%) and testing (20%). We train a personal GWR model with $q\%$ of each user’s training data using Algorithm 1 and evaluate it on test data. Since we consider the setting where only a small amount of labeled training data is available, we experimented with different values of $q\%$ ranging from 1% to 5%. We selected 3% since it is the lowest value leading to a satisfying F-1 score.
- *data sharing model* – This baseline is useful to compare the recognition rate of a collaborative system that is based on sharing data instead of model parameters with the recognition rate of **CollAR**(based on neuron sharing). In particular, each one of the $N - 1$ users share $p\%$ of their feature vectors to build a collaborative GWR model using Algorithm 1. Then, the shared model is de-

ployed on the remaining left out user. For the sake of fairness, we selected the value of $p\%$ as 35% (i.e., the same as $p\%$).

Table 2 compares the recognition accuracy of **CollAR** with the considered baselines. For each approach, we report the results with and without active learning and the query rate (i.e., the average ratio of active learning questions). Considering the PAMAP2 dataset, **CollAR** significantly outperforms personal training and reaches similar results with respect to data sharing. On the other hand, DSADS exhibits similar recognition rates for all the settings. These results indicate that sharing neurons instead of sharing data has almost no impact on activity recognition, with the advantage of mitigating privacy risks. Moreover, we can also observe that the collaborative model of **CollAR** leads to equal or better results than personal models, hence confirming the effectiveness of our collaborative framework.

While the recognition rates reported in Table 2 may seem not completely satisfactory, it is important to note that the considered datasets only include a rather low number of users (both PAMAP2 and DSADS involve data from 8 users). We expect that our collaborative approach would show its benefits (in terms of recognition rate) by considering a significantly larger number of participating users.

In the following, we provide insights about the recognition rate of **CollAR** at the activity granularity. Figure 3 and Figure 4 show the confusion matrices obtained by **CollAR** on PAMAP2 and DSADS datasets, respectively. From these results it emerges that **CollAR** often confuses static activities that are characterized by similar patterns, like *sitting*, *standing* and *lying*. This occurs on both datasets. On PAMAP2

Table 2

Comparison of F1-scores between **CollAR**, personal training and sharing data. AL (Active learning), Q (Query rate)

Datasets	Personal Training			CollAR			Sharing Data		
	NO AL	AL	Q	NO AL	AL	Q	NO AL	AL	Q
PAMAP2	62.82%	63.95%	1.60%	72.65%	78.41%	6.08%	73%	78.33%	6.18%
DSADS	68.93%	76.93%	4.34%	68.98%	74.1%	4.05%	68.73%	73.18%	1.84%

dataset, *sitting* and *standing* are also sometimes confused with *ironing*, that is a static activity as well. Similarly, on both datasets it emerges that *ascending stairs* and *descending stairs* are difficult to discriminate. Considering DSADS, *CollAR* only confuses very similar activities: *standing in an elevator vs moving in an elevator*, *walking on horizontal treadmill vs walking on an inclined treadmill*, and *using horizontal exercise bike vs using vertical exercise bike*. On the other hand, **CollAR** performs well on those activities that have distinctive movement patterns on both datasets. We believe that these results are encouraging, since **CollAR** only confuses activities that are known to be particularly difficult to discriminate due to their very similar motion patterns.

4.5. Robustness of **CollAR** in presence of heterogeneous sets of activities and privacy preferences

One of the key reasons that we advocate GWR in **CollAR** is its flexibility for integrating personal models that are built on different sets of activities. In contrast, most of the collaborative and federated learning techniques mandate that the individual models have the same model architecture, the same parameter spaces, and the same output class set.

This flexibility is useful both in the case of heterogeneous sets of activities due to different user routines and in the case of heterogeneous sets of activities due to privacy preservation following the strategy described in detail in Section 3.6. In both cases the neurons shared by each user may not contain any information about some activities.

In order to estimate the drop in performance observed in these cases, we perform a leave-one-subject-out cross-validation and, at each fold, we randomly assign to each user a subset of hidden activities (either private and hence not considered in the private twin network, or not even performed and hence not considered in both of the personal GWR and its twin). For each of the $N-1$ users, we train a personal model with all of his/her available data. Note that in both cases of activities hidden because private or hidden because not

performed, the resulting private twin network will be the same, hence the same neurons and associated data are shared to the cloud model. Based on these sets of shared neurons, **CollAR** using Algorithm 2 builds a collaborative model, which will be deployed and integrated as personal model of the left out user. Data of the left out user is randomly divided in 80% used for active learning and 20% for testing. The performance is first tested on the 20% without active learning and then on the same data but after active learning. We iterate the process and average the results according to the leave-one-out methodology.

In order to understand the impact, we compare the results with the ideal condition in which each user contributes to the whole set of activities A (no hidden activities). In Figure 5 we show the results obtained by comparing three settings considering 1, 2, and $|A|/2$ hidden activities with the objective of considering the more realistic cases of a small percentage of activities and a quite extreme case in which half of the activities are hidden.

As we can see, there is no significant drop in F1-scores on **CollAR** even when each user only contributes with half of the activities. **CollAR** can integrate the personal models, complement their activity sets, and build a cloud model to cover all the activities. Also when considering active learning, the query rates do not increase and are stable, which again demonstrates that the cloud model has formed a well-covered model on all the activities. There is a slight fluctuation between sharing $|A|-1$ and $|A|-2$ activities; for example on PAMAP2, F1-score of sharing $|A|-2$ activities without active learning is 1.2% higher than F1-score of sharing $|A|-1$ activities, and on DSADS, F1-score of sharing $|A|-2$ activities with active learning is 0.33% higher than F1-score of sharing $|A|-1$ activities. This fluctuation is mainly due to the randomness when we sample activities.

In Figure 5b, we witness a performance drop on DSADS dataset, when only half of the activities are being used. After inspecting the results, we find that the drop may be due to the fact that DSADS has more classes to learn; i.e., 19 activities vs 8 in PAMAP2. In principle, the less classes each user contributes, the

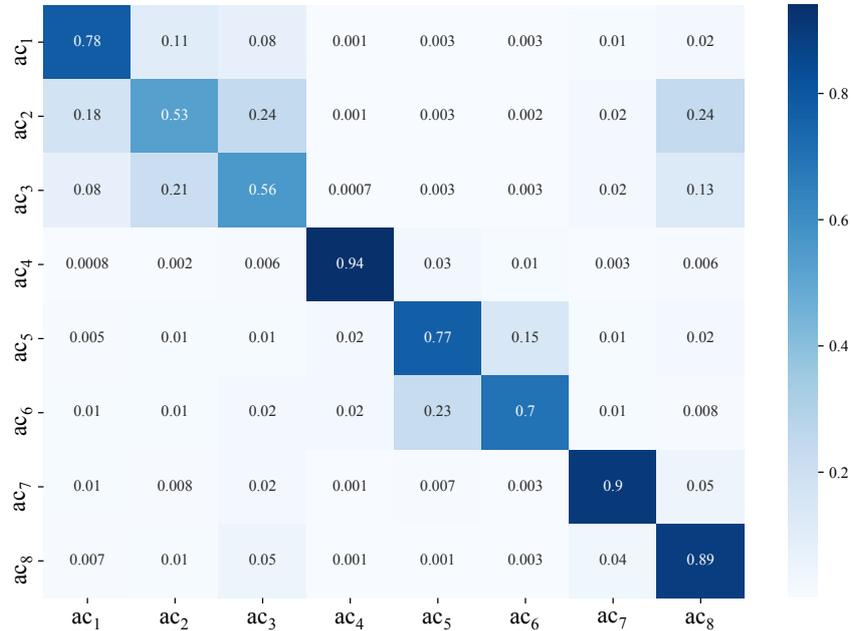


Fig. 3. PAMAP: confusion matrix. ac1=*lying*, ac2=*sitting*, ac3=*standing*, ac4=*walking*, ac5=*ascending stairs*, ac6=*descending stairs*, ac7=*vacuum cleaning*, ac8=*ironing*.

more difficult the learning task; that is, we need to complement with a large number of classes from the other users. So when each user only contributes half of the activities, the cloud model needs to find another half from the other users. In DSADS, we need to find 10 new activities while in PAMAP2 we only need to find other 4. Considering the limited number of users, and consequently the limited number of personal models covering the missing activities, the above observation explains the drop of performance on the dataset with the larger number of activities.

5. Discussion

In the following, we discuss the strengths and the limitations of **CollAR**.

5.1. Flexibility

The results presented in Section 4.5, and especially the ones reported in Figure 5, indicate that **CollAR** is a promising framework to handle heterogeneous sets of activities in collaborative learning settings. This flexibility is particularly required in real-world deployments, since users may have different habits, or they may specify different privacy preferences about the

types of activities they are willing/not willing to share. Our results show that, even when participating users only share data from half of the overall types of activities, **CollAR** reaches recognition rates that are only slightly worse than the ones obtained when users share all of their data.

While these results are encouraging, they still need to be confirmed on datasets with a larger number of users. Another limitation of our experiments is that we randomly sampled the shared activities for each user based on a uniform distribution, while in real-world scenarios the actual distribution may be influenced by user profiles and personal habits.

5.2. Privacy properties of **CollAR**

CollAR offers important privacy properties that are required to reduce the gap towards real-world deployments. First, instead of directly sharing personal sensor data, each user only shares parameters (i.e., neurons) from the local model. Indeed, sensor data may reveal specific activity patterns that may be considered as sensitive (e.g., walking patterns may reveal health issues). Besides, **CollAR**'s privacy preferences give control to the end-users about the activities they prefer not to share according to their perception about personal sensitive information. As explained in more detail in

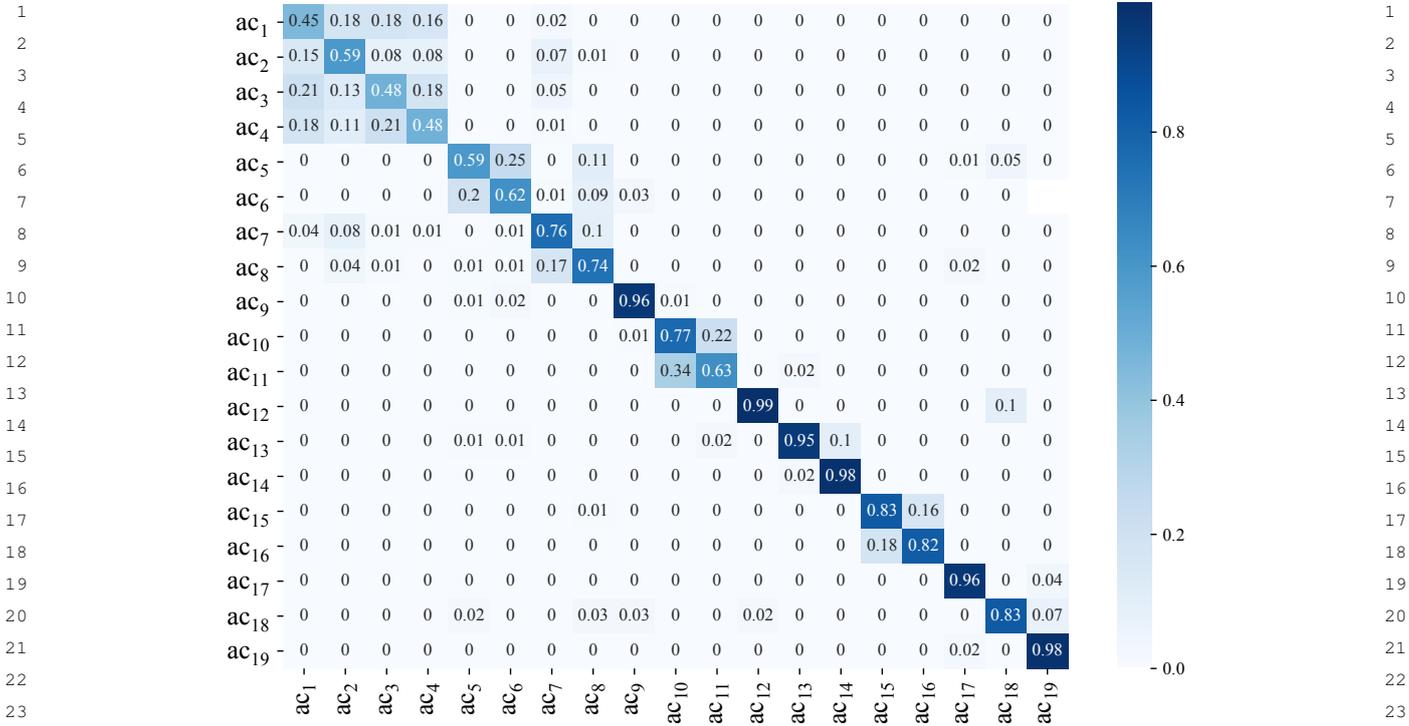


Fig. 4. DSADS: confusion matrix. ac1=sitting, ac2=standing, ac3=lying on the back, ac4=lying on the right side, ac5=ascending stairs, ac6=descending stairs, ac7=standing in an elevator still, ac8=moving around in an elevator, ac9=walking, ac10=walking on a treadmill, ac11=walking on a treadmill in inclined position, ac12=running on a treadmill, ac13=exercising on a stepper, ac14=exercising on a cross trainer, ac15=exercise bike (horizontal), ac16=exercise bike (vertical), ac17=rowing, ac18=jumping, ac19=playing basketball.

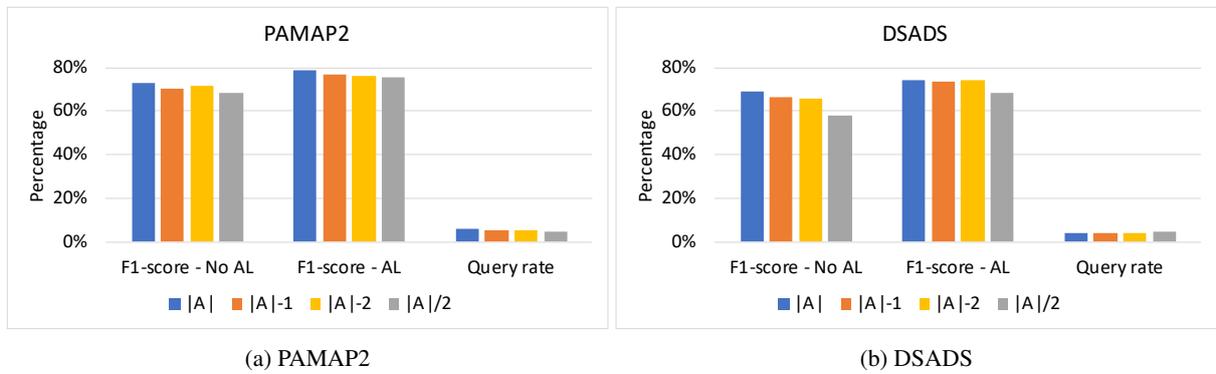


Fig. 5. Comparison of performance with different numbers of hidden activities.

1 Section 3.6, in order to prevent an adversary from using
 2 the shared model parameters to infer the execution
 3 of private activities, **CollAR** does not share any neuron
 4 that is detected as associated with them.

5 However, we did not evaluate if the collaborative
 6 model can still reveal some sensitive information about
 7 participating users. For instance, an adversary may use
 8 domain specific background knowledge on the correlation
 9 between private and non-private activities to infer
 10 hidden activities given the ones that are shared. An
 11 adversary could also try to analyze the properties of
 12 shared neurons (e.g., the weight vectors) to reconstruct
 13 users' raw sensor data. In order to mitigate these potential
 14 problems, **CollAR** does not share all the *non-private*
 15 neurons, but only a randomized subsample of
 16 them (35% in our experiments). In future work, we will
 17 study whether some realistic privacy attacks are still
 18 possible in **CollAR** and how to mitigate them.

19 We also want to mention that the privacy properties
 20 of **CollAR** do not significantly impact its recognition
 21 capabilities. As Table 2 shows, the recognition rate
 22 of **CollAR** is similar to a collaborative approach that
 23 shares data instead of model parameters. As we also
 24 previously discussed in Section 5.1, *CollAR* is robust
 25 and flexible when considering heterogeneous privacy
 26 preferences, that are indeed one of the major strengths
 27 of our method.

28 5.3. Impact of active learning

29 In order to fine-tune the shared model on each user,
 30 **CollAR** takes advantage of active learning. When the
 31 system is uncertain, we directly ask the user the label
 32 about the activity that she was performing. Table 2
 33 clearly shows that active learning improves the overall
 34 recognition rate by 5% on both datasets with a low
 35 number of triggered queries. We also expect that the
 36 number of active learning questions will significantly
 37 decrease over time. In future work, we will explore
 38 additional semi-supervised techniques that do not require
 39 user interaction, like label propagation [54].

40 5.4. Heterogeneous sensing setups

41 In this work, we make the assumption that participating
 42 users that contribute to the shared model are actually
 43 monitored with the homogeneous sensing setups. However,
 44 different users may use different types of wearable
 45 sensors positioned in different parts of the body (e.g.,
 46 a user may use his/her smartphone in the pocket while
 47 another one the smart-watch on

1 the wrist). In order to make another example, when
 2 considering smart-home activity recognition, different
 3 homes may have very different configurations.

4 As we mentioned in Section 2.3, transfer learning
 5 tackles the orthogonal problem of adapting a recognition
 6 model trained on a specific sensor settings to recognize
 7 activities monitored with different sensing solutions.
 8 In future work we will investigate how to include
 9 transfer learning in **CollAR**, with the objective
 10 of collaboratively learning a shared model including
 11 users with heterogeneous sensing infrastructures.

12 5.5. Need for evaluation on a larger scale

13 We evaluated **CollAR** considering two widely adopted
 14 HAR datasets: PAMAP2 and DSADS. Those datasets
 15 have been often used as benchmark in the literature,
 16 and we chose them since they have a wide number
 17 of activities (especially DSADS). However, the major
 18 limitation of those datasets is that they only include
 19 a relatively low number of users. Unfortunately, this is
 20 a typical characteristic of public HAR datasets. Hence,
 21 while our results are encouraging, we need to confirm
 22 them using larger datasets with a higher number of
 23 users. Besides considering larger datasets, when available,
 24 we also plan to evaluate **CollAR** in a real-world
 25 scenario. This evaluation has the potential of better
 26 understanding how subjects would actually choose their
 27 privacy preferences and its impact on collaborative
 28 learning.

29 6. Conclusion and Future Work

30 We presented **CollAR**, a novel semi-supervised
 31 collaborative learning approach based on Growing
 32 When Required (GWR) neural networks. In **CollAR**,
 33 each participating user contributes to the collaborative
 34 model by sharing only a small portion of parameters
 35 of the personal model. Our framework also allows each
 36 user to define which activities to keep private. Thanks
 37 to active learning, each user can continuously improve
 38 the personal model.

39 Our results indicate that **CollAR** reaches comparable
 40 recognition rates with respect to solutions based on
 41 data sharing. By sharing only model parameters, **CollAR**
 42 mitigates privacy risks related to outsourcing activity
 43 data. The results also show that **CollAR** is flexible
 44 with respect to users that contribute with heterogeneous
 45 sets of activities. This takes into account privacy

1 preferences but also real-world situations where every
2 users actually perform different sets of activities.

3 Besides the many possible future research directions
4 that we previously presented in Section 5, we will also
5 explore if and how alternative self-organizing neural
6 networks (as e.g., [55]) can be effectively adopted in
7 our collaborative framework.
8
9

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