

# Classification of large acoustic datasets using machine learning and crowdsourcing: Application to whale calls

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(Received 7 April 2013; revised 12 November 2013; accepted 17 December 2013)

Vocal communication is a primary communication method of killer and pilot whales, and is used for transmitting a broad range of messages and information for short and long distance. The large variation in call types of these species makes it challenging to categorize them. In this study, sounds recorded by audio sensors carried by ten killer whales and eight pilot whales close to the coasts of Norway, Iceland, and the Bahamas were analyzed using computer methods and citizen scientists as part of the Whale FM project. Results show that the computer analysis automatically separated the killer whales into Icelandic and Norwegian whales, and the pilot whales were separated into Norwegian long-finned and Bahamas short-finned pilot whales, showing that at least some whales from these two locations have different acoustic repertoires that can be sensed by the computer analysis. The citizen science analysis was also able to separate the whales to locations by their sounds, but the separation was somewhat less accurate compared to the computer method.

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PACS number(s): 43.80.Ka, 43.80.Lb [JFF]

Pages: 953–962

## I. INTRODUCTION

Whales and dolphins produce a series of whistles, clicks, and other sounds to survey their surroundings, hunt for food, and communicate with each other (Schevill and Watkins 1966; Ford, 1989). Killer whales (*Orcinus orca*) and pilot whales (*Globicephala spp.*) are species of dolphins. Killer whales, which are the largest dolphin species, have been studied in more detail than pilot whales (Ottensmeyer and Whitehead, 2003), and some populations have been continually studied for over three decades (Ford *et al.*, 2000). Animals within socially stable family units known as “pods” share a unique repertoire (also known as dialect) of stereotyped calls, which are comprised of a complex pattern of pulsed and tonal elements that may be inherited genetically, culturally, or learned from members of the group (Miller and Bain, 2000). Pods that share any parts of their repertoire are grouped into acoustic clans (Yurk *et al.*, 2002; Miller *et al.*, 2004), and calls of killer whales have been collected and categorized for understanding the function or usage patterns of the calls. It is believed that pilot whales live in matrilineal groups or pods similar to killer whales where offspring stay

with their mother, but less is known about whether pilot whale call structure may follow matrilineal bonds (Sayigh *et al.*, 2012).

Studies have supported the hypothesis that pod-specific calling behavior in killer whales is due to the differences between matrilineal units that accumulate over time (Ford, 1991; Miller and Bain, 2000). It has also been observed that communities may share whistle types. Studies reported that pods of killer whales that have different call repertoires may use the same set of stereotyped whistles (Riesch *et al.*, 2006). This communication might provide a way for the whales to recognize each other on a community-level that facilitates association and affiliation of different clan members, which otherwise use distinct calls. Riesch *et al.* (2006) suggest that vocal learning occurs between groups and plays an important role in the spread of whistle types.

For both killer and pilot whales, the complex sounds they produce can be labeled as “calls” and the tonal sounds as “whistles” (Samarra *et al.*, 2010; Sayigh *et al.*, 2012). The whistles appear to play an important role in the whales’ underwater acoustic communication when socializing, and the calls have been recognized as a form of long-range communication (Thomsen *et al.*, 2002; Miller, 2006). The clicking sounds have been found to be used for echolocation (Barrett-Lennard *et al.*, 1996), which allows the whale to navigate its underwater surroundings and search for prey.

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Researchers are not the only ones interested in understanding whale communication. It has been determined that harbor seals in the northeastern Pacific Ocean can distinguish between the vocalization of local fish-eating killer whales and the transient mammal-eating killer whales. Clearly, the ability of a prey species to identify certain elements in the communication of its predator can be vital for survival. While many studies have focused on detailed analyses of vocalizations within a population of killer or pilot whales (Ottensmeyer and Whitehead, 2003; Ford *et al.*, 2000), fewer have sought to resolve the extent to which closely related species or subpopulations of a single species might vary in their sound production behavior. Distinguishing between species and populations within species is important for use of acoustic data in survey methodologies (Oswald *et al.*, 2003).

Classification of killer whale and pilot whale calls is usually performed by a small group of experts who inspect the sound recordings. However, devices such as hydrophones deployed from ships, attached to buoys, or mounted on the seafloor (Glotin *et al.*, 2008; van Parijs *et al.*, 2009; von Benda-Beckmann *et al.*, 2010), or digital acoustic recording tags (DTAGs) placed on marine mammals (Johnson and Tyack, 2003; Tyack *et al.*, 2006) are used to acquire increasingly large datasets of whale sound samples. The increasing size of acoustic databases makes the process of expert-based auditing increasingly time consuming and requires new analysis approaches that are capable of dealing with such large databases. Different approaches for analyzing large datasets are being developed. For instance, methods for processing these large datasets include supervised machine learning such as neural networks (Deecke *et al.*, 1999), but the high dimensionality makes accurate analysis of sound data challenging (Tzanetakis and Cook, 2002). Recently, a citizen science project, Whale FM, has constructed a large database of killer whale and pilot whale calls with the aim of testing the possibility of using crowdsourcing to process large acoustic datasets. Citizen science can be defined as scientific research done with the participation of non-professional scientists, in most cases voluntarily, performing tasks that do not require formal training or experience in science. These tasks can include the collection of data, basic analysis of scientific data, development and operation of basic scientific equipment, placement of sensors and other scientific equipment in rarely visited locations, and more. The non-scientist participants of these projects are referred to as “citizen scientists.”

The purpose of Whale FM is to demonstrate how both citizen science analysis and machine learning can be used to analyze and categorize a large dataset of calls of killer and pilot whales. We test whether these methods can be used to analyze large call repositories and identify differences between and within species based on the variation in geographical locations of the whales.

## II. MATERIALS AND METHODS

### A. Whale FM

Whale FM is a citizen science project from Zooniverse and Scientific American. Built originally for Galaxy Zoo 2, the Zooniverse software and its successive versions have

now been used by more than 20 different projects across a range of research disciplines. The Zooniverse toolset is designed primarily as a way of serving a large collection of “assets” (audio/visual spectrograms, in the case of Whale FM) to a user interface, and collecting back user-generated interactions with these assets.

Galaxy Zoo (Lintott *et al.*, 2008; Lintott *et al.*, 2011) and the larger suite of Zooniverse projects have successfully built a large community of volunteers eager to participate in scientific activities. Over 800 000 registered volunteers have contributed to Zooniverse projects at the time of writing.

Upon viewing the Whale FM web site, volunteers see a large spectrogram and a series of smaller thumbnail spectrograms beneath it. The citizen scientist clicks on the spectrogram to listen to its corresponding sound. It also shows where the whale sound was recorded on a map. The citizen scientist then compares the sound with the series of 36 whale calls beneath to find a matching call. The series of 36 calls from which the volunteer chooses are selected randomly, but the selection is limited to calls of the same species and excludes calls that are clearly different from the target call as determined by the length of the call and its base frequency. If a matched call is declared, it is saved in the project’s database. Calls can also be manually removed from the list (to enable easier filtering by the volunteers) and these “anti-matches” are also recorded. Anti-matches annotated by a certain citizen scientist will not remove the same calls from the list of calls given to another citizen scientist. Figure 1 shows the user interface used by the citizen scientists when they compare a certain main whale call to a set of matching calls.

This method can be used to analyze a large set of audio files far faster than any single researcher or group of researchers. The approach is limited by the ability of untrained volunteers to accurately recognize the whale calls. However, the Zooniverse projects have shown that enlisting these citizen scientists via the Internet is a powerful way to analyze large amounts of data. Enlisting citizen scientists enables researchers to extend human classification to complex data, having each sample examined by a large number of independent classifiers. Tapping into the “wisdom of the crowd” effect, researchers can rely on the consensus of a group of non-experts, which is often more accurate than the testimony of a single expert. Much success has been had with other Zooniverse projects in this regard, notably Galaxy Zoo (Lintott *et al.*, 2008), Planet Hunters (Fischer *et al.*, 2011), and the Milky Way Project (Simpson *et al.*, 2012). In all cases, the classifications of a large number of volunteers have led to the creation of data catalogs superior to those created by their expert predecessors.

### B. Data

The audio samples were collected using several recording devices. Hydrophone arrays were towed by ships, and other hydrophone systems were deployed from buoys or overboard from stationary vessels and towed by moving vessels near Iceland and Norway (Miller *et al.*, 2004; Nousek *et al.*, 2006; Riesch and Deecke, 2011; Miller *et al.*, 2012), recording sounds of whales from between tens to hundreds of

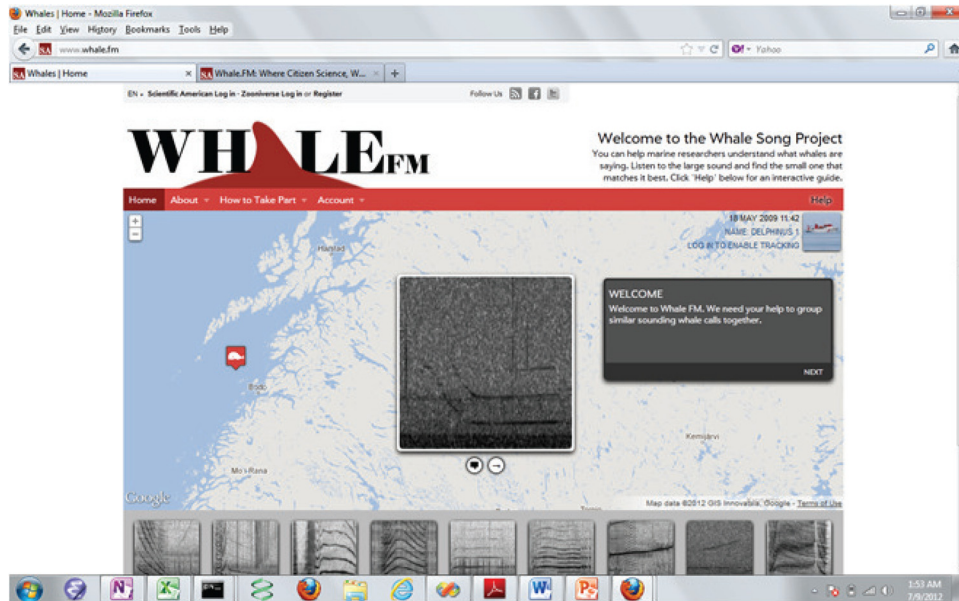


FIG. 1. (Color online) Whale FM user interface used by the citizen scientists.

meters away from the subjects. Several different arrays were used. A 16-element array recorded to a Pioneer (Kawasaki, Kanagawa, Japan) D-9601 (frequency response 0.020–44 kHz,  $\pm 0.5$  dB) and resampled to 96 kHz with an Edirol (Hamamatsu, Japan) FA-101 soundcard (frequency response 0.02–40 kHz,  $+0/-2$  dB) and recording onto a laptop using Adobe (San Jose, CA) Audition. Other arrays that were used were a 16-element towed array recorded to Alesis (Cumberland, RI) ADAT-HD24 XR (frequency response 0.022–44 kHz,  $\pm 0.5$  dB), a two element Benthos (North Falmouth, MA) AQ-4 (frequency response 0.01–40 kHz,  $\pm 3$  dB) array recording using an M-Audio (Cumberland, RI) 66 soundcard (frequency response 0.022–40 kHz,  $\pm 0.3$  dB), and a two element Benthos AQ-4 with Magrec (London, UK) HP-02 pre-amplifiers (frequency response 0.1–40 kHz,  $\pm 3$  dB) array recording using a Marantz (Kew Gardens, NY) PMD671 (frequency response 0.02–44 kHz,  $\pm 0.5$  dB).

The other device is the DTAG (Johnson and Tyack, 2003; Tyack *et al.*, 2006), which was used in two thirds of the recordings. The DTAG device is attached to individual whales with suction-cups, and records the sounds the whale makes as well as calls from other animals nearby and human-generated sounds. It also has motion sensors that allow following the movement of the whale underwater. The DTAGs have frequency response of 0.6–45 kHz and  $-3$  dB points at 48 kHz for 96 kHz sampling rate (Johnson and Tyack, 2003). The audio was sampled at 96 or 192 kHz, and the spectrograms described in Sec. II A were all created using MATLAB (MathWorks, Natick, MA) with the same fast Fourier transform size (1024, Hann window).

Visual identification of killer whales recorded in Norway ensures that the tagged animals were not the same. However, it cannot be excluded that the tagged animals were part of the same larger group of whales that consisted of multiple pods, which were, by coincidence, encountered in the area in different years. The visual identification also ensured as much as possible that the recordings were of the

same identified species, and not the sounds of animals of species that are not the target species of the recording.

The data consist of 15 500 MP3 audio files ranging between 1 s to 8 s in 23 separate recording events (15 killer whales and 11 pilot whales; see also Table I) used in the Whale FM project, but just 18 recordings had more than 300 different calls and were used in the analysis, and 10 of these were from killer whales and the remaining 8 were from pilot whales. The calls recorded by each DTAG can include the calls of the whale that carries the tag, but also calls of other whales near it, normally members of the same pod. Since the exact identity of the whale making the call is unknown, the calls are identified throughout the paper by the whale that carries the DTAG that was used to record it. Table I shows the list of the recordings, and the time and location of the data acquisition.

The MP3 audio files were converted to two-dimensional (2D) spectrograms, processed with the compound hierarchical algorithms described in Sec. II C. Since killer whales often emit calls at high frequencies, the Whale FM spectrograms visualize sounds that have been slowed down by a factor of three in order for listeners to hear them, otherwise, the call or part of the call will be at a pitch beyond what the human ear can sense. Figure 2 is an example of a Whale FM spectrogram.

### C. Computer analysis method

The spectrograms described in Sec. II B were analyzed using the Wndchrm scheme (Shamir *et al.*, 2008a; Shamir *et al.*, 2009a; Shamir *et al.*, 2009b), which is based on a large set of 2883 numerical 2D content descriptors, allowing it to reflect complex morphology (Shamir *et al.*, 2008b; Shamir *et al.*, 2010a; Shamir and Tarakhovskiy, 2012). The numerical content descriptors include the following:

- (1) 2D texture features, which include the Haralick and Tamura textures.

TABLE I. List of recordings of pilot whale and killer whale sounds using Dtags. Listed are recording identification (ID), type of species, locations, device ID, and year of recording.

Recording ID	Species	Location	Device ID	Year
1	Short-finned pilot whales	Bahamas (24.39, -77.55)	gm07_229a	2007
2	Short-finned pilot whales	Bahamas (24.44, -77.56)	gm07_229b	2007
3	Short-finned pilot whales	Bahamas (24.31, -77.57)	gm07_259a	2007
4	Short-finned pilot whales	Bahamas (24.62, -77.62)	gm07_260a	2007
5	Killer whales	Iceland (63.45, -20.32)	oo09_209a	2009
6	Killer whales	Iceland (63.42, -20.34)	oo09_201a	2009
7	Killer whales	Iceland (63.42, -20.44)	oo09_194a	2009
8	Killer whales	Norway (68.27, 16.09)	oo05_316a	2005
9	Killer whales	Norway (68.26, 16.09)	oo05_320a	2005
10	Killer whales	Norway (68.25, 16.19)	oo05_320b	2005
11	Killer whales	Norway (68.27, 16.25)	oo05_321a	2005
12	Killer whales	Norway (68.20, 16.23)	oo05_322a	2005
13	Killer whales	Norway (68.19, 16.40)	oo05_322b	2005
14	Killer whales	Norway (68.18, 16.36)	oo05_324a	2005
15	Long-finned pilot whales	Norway (67.48, 13.79)	gm09_138b	2009
16	Long-finned pilot whales	Norway (68.04, 15.06)	gm08_150c	2008
17	Long-finned pilot whales	Norway (68.18, 15.44)	gm08_154d	2008
18	Long-finned pilot whales	Norway (68.21, 15.79)	gm09_156b	2009
19	Long-finned pilot whales	Norway (67.82, 14.42)	gm08_159a	2008
20	Killer whales	Norway (68.22, 14.89)	oo06_313s	2006
21	Killer whales	Norway (68.33, 15.91)	oo06_314a	2006
22	Killer whales	Norway (68.27, 15.59)	oo06_314s	2006
23	Killer whales	Norway (68.26, 15.38)	oo06_317s	2006

- (2) Statistical distribution of pixel intensities, which are the first four moments (mean, standard deviation, skewness, and kurtosis) of the pixel intensities in four different directions (0, 45, 90, 135 deg), and multi-scale histogram of the pixel intensities using 3, 5, 7, and 9 bins.
- (3) Polynomial decomposition using Chebyshev coefficients as well as Zernike polynomials (Teague, 1980).

- (4) Fractal features as thoroughly described in Wu *et al.* (1992).
- (5) High-contrast features, which are the Prewitt gradient statistics such as the distribution of the edge magnitude and edge directionality, and statistics of the eight-connected Otsu objects, such as size and location distribution of the objects.

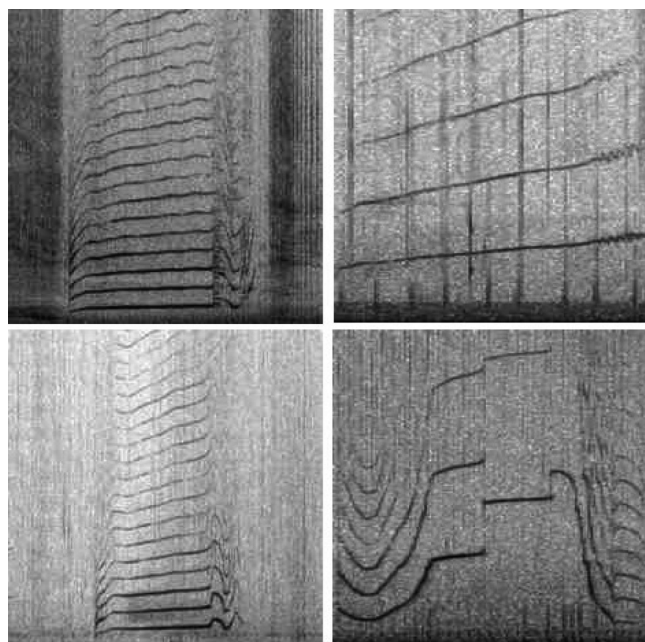


FIG. 2. Example spectrograms of calls of a Norwegian pilot whale (right) and a Norwegian killer whale (left). The calls can vary since each whale has many different types of calls.

Other descriptors that are used are Gabor wavelets and Radon features as described in Shamir *et al.* (2008a), Shamir *et al.* (2009b), and Shamir *et al.* (2010a). These features are extracted not just from the raw values, but also from the 2D transforms and multi-order image transforms. The transforms that are used are Fourier transform, Chebyshev transform, Wavelet (symlet 5, level 1) transform, and edge magnitude transform. A detailed description and performance analysis of the image features and image transforms can be found in Shamir *et al.* (2008a) and Shamir *et al.* (2010a).

It should be noted that the set of numerical image content descriptors described above was not tailored to analyze the sounds of whales, but was initially designed for analysis of cell and tissue images (Shamir *et al.*, 2008a; Shamir *et al.*, 2009b; Shamir *et al.*, 2010b). However, the number and variety of measurements makes the method work well also on a number of tasks that involve complex morphological analysis such as satellite images (Svatora and Shamir, 2012), astronomy (Shamir, 2009), and visual art (Shamir *et al.*, 2010a; Shamir and Tarakhovsky, 2012). Source code and binary executable files for the method are available for free download (Shamir *et al.*, 2008a).

After the numerical content descriptors are computed, the sounds recorded by the DTAGS of each whale are

separated into training and test sets, and the feature values are normalized to the interval [0,1] such that the minimum value of the features across the entire training set is set to 0, and the maximum value is set to 1. The values in the test set are normalized according to the minimum and maximum values in the training set. The purpose of this step is to avoid a situation in which features with a smaller range have less effect on the overall distance, as will be explained later in this section.

After the values are normalized, each of the 2883 features computed on the training set is assigned a Fisher discriminant score (Bishop, 2006), as described by

$$W_f = \frac{\sum_{c=1}^N (\bar{T}_f - \bar{T}_{f,c})^2}{\sum_{c=1}^N \sigma_{f,c}^2} \cdot \frac{N}{N-1}, \quad (1)$$

where  $W_f$  is the Fisher discriminant score,  $N$  is the total number of classes,  $\bar{T}_f$  is the mean of the values of feature  $f$  in the entire dataset,  $\bar{T}_{f,c}$  is the mean of the values of feature  $f$  in the class  $c$ , and  $\sigma_{f,c}^2$  is the variance of feature  $f$  among all samples of class  $c$ . Conceptually, the Fisher discriminant score of a feature is higher if the variation of the feature values within the classes is low, but the variation of the values between the classes is high.

Since not all 2D content descriptors are expected to be informative for the analysis of whale sounds, the features are ordered by their Fisher discriminant score, and 85% of the features with the lowest scores are rejected in order to filter non-informative features. The 85% feature rejection rate was determined experimentally by changing the feature rejection rate and then automatically classifying the whales by the audio of their calls as will be described in Sec. III. The highest classification accuracy was achieved when 15% of the features were used. It should be noted that the features were selected by their efficacy in differentiating between calls of all whales in the dataset, and no information about the species or geographic location of the whales was used in the selection of the features. The separation into species and geographic location was done automatically by the computer without using pre-defined knowledge, as will be described in Sec. III.

The similarity between each pair of whale calls can be estimated by the weighted distance between two feature vectors  $X$  and  $Y$  as described by the Eq. (2),

$$d = \sqrt{\sum_{f=1}^{|X|} W_f (X_f - Y_f)^2}, \quad (2)$$

where  $W_f$  is the assigned Fisher score of feature  $f$ , and  $d$  is the computed weighted distance between the two feature vectors. Naturally, the predicted class of a given sound is determined by the class of the training sample that has the shortest weighted distance,  $d$ , to the test sample.

The purpose of the algorithm is not necessarily to classify the sounds of whales, but primarily to quantify the

similarities between the sets of sounds in an unsupervised fashion. Unlike supervised machine learning, unsupervised machine learning is not based on existing knowledge and pre-labeled training data, but aims at analyzing the structure of unlabeled data (Barlow, 1989). That is, in unsupervised learning, the data are processed with no prior assumptions or human guidance to detect subsets of samples that are similar to each other, outliers, etc. In the case of the whales, the analysis is done without using any knowledge about the species or the geographic location of the whale. The only knowledge the algorithm uses is that there are different whales in the database, but no information about these whales is known to the algorithm.

The similarity between a sound in the test set and a class in the training set is determined by first computing a vector of size  $N$  ( $N$  is the total number of classes), such that each entry in the vector represents the computed similarity of the feature vector  $f$  to the class  $c$ , deduced using

$$M_{f,c} = \frac{1}{\min(D_{f,c}) \cdot \sum_{i=1}^N \frac{1}{\min(D_{f,i})}}, \quad (3)$$

where  $M_{f,c}$  is the computed similarity of the sound  $f$  to the sound class  $c$ , and  $\min(D_{f,c})$  is the shortest weighted Euclidean distance among the distance vector  $D$ , which is the distances between the feature vector  $f$  and all feature vectors in class  $c$ , computed using Eq. (2).

Averaging the similarity vectors  $M_{f,c}$  of all sound samples in the test set to a certain class  $c$  provides the computed similarities between class  $c$  and all other classes in the dataset. Repeating this for all sound classes provides a similarity matrix that represents the similarities between all pairs of sound classes in the dataset. The similarity matrix contains two similarity values for each pair of classes, i.e., the cell  $n,m$  is the similarity value between class  $n$  to class  $m$ , which may be different from the cell  $m,n$ . Although these two values are expected to be close, they are not expected to be fully identical due to the different sound samples used when comparing  $n$  to  $m$  and  $m$  to  $n$ . Averaging the two values provides a single distance between each pair of classes. The method was used to deduce the similarity of complex image data and is fully described in Shamir *et al.* (2008a) and Shamir *et al.* (2010a).

The distance values in the similarity matrix are then visualized by using phylogenies inferred automatically by the Phylip package (Felsenstein, 2004), which is an open source originally developed for visualizing genomic similarities between different organisms, but in this study is used to visualize similarities between the sounds acquired by the audio sensors carried by the different whales.

### III. RESULTS

The first experiment aimed at automatic classification of the sounds recorded by DTAGS carried by killer and pilot whales. The experiment was performed by using 800 sound samples of each class for training and 400 for testing. If a call recorded in a tag deployment was added to the training set, no call recorded by the tag was also added to the test set,

so that calls recorded in the same deployment cannot exist in both the training and test sets. For instance, if 100 calls were recorded in a certain tag deployment and one of the calls was assigned for training, all other calls in the same tag deployment are also assigned for the training set. The experimental results show that in  $\sim 92\%$  of the cases, the computer was able to automatically differentiate between the calls of killer and pilot whales.

In the second experiment, sounds acquired by audio devices carried by 18 different whales were used to test whether the computer analysis can automatically differentiate between sounds recorded by audio devices carried by different whales. The experiment was performed with 100 calls recorded in each tag deployment such that the calls can be calls of the whale carrying the tag or whales in close proximity to the tagged whale, normally from the same pod. In that experiment, no separation was done between killer and pilot whales or by the geographical location, and the computer analysis was done without any pre-defined information about the whales so that the computer could automatically deduce the map of the similarities between the calls of the different whales.

Eighty samples recorded by each audio sensor were used for training, and 20 samples were used for testing. The experiment was repeated 20 times with different calls from each tag deployment randomly allocated to training and test sets in each run. The results show that in  $\sim 51\%$  of the cases, the computer was able to automatically associate the sound sample to the correct whale. The variance of all 20 runs was  $\sim 15.46$ , and the classification accuracies in the runs ranged between  $\sim 44\%$  and  $\sim 62\%$ . While the accuracy is clearly not perfect, it is far higher than random guessing, which is

$\sim 5.5\%$ , and therefore shows that the computer analysis is informative for differentiating sounds recorded in different tag deployments. When the feature weights are assigned with a uniform value, the classification accuracy between whales was dropped to  $\sim 6.9\%$ , demonstrating the importance of the feature weights assigned using the Fisher discriminant scores (Shamir *et al.*, 2010a).

The similarities between the sound samples recorded by each DTAG were computed as described in Sec. II C, and the resulting phylogeny that visualizes the similarities is displayed in Fig. 3. As described in Sec. II B, each number is a set of whale calls recorded by a single DTAG and therefore can include calls of the whale carrying the DTAG, as well as calls of whales in close proximity to the tagged whale.

As Fig. 3 shows, the computer analysis identified the similarities between the whale populations by analyzing their sounds. The pilot whales are clustered toward the bottom of the tree, and the killer whales are at the upper part of the phylogeny. Inside the group of killer whales, the computer analysis was also able to separate the Icelandic killer whales (6,7,22) and the Norwegian killer whales (8,9,10,12,13,23,24), indicating that the computer analysis could sense differences in the calls made by whales of the two locations.

The algorithm also differentiated automatically between Norwegian long-finned pilot whales (15,17,18,19) and Bahamas short-finned pilot whales (1,2,3,4), showing that these two sister species of pilot whales also recorded identifiable differences in their calls. The Norwegian pilot whale calls were collected close to the coasts of Norway, but placed by the algorithm far from the Norwegian killer whales, showing that according to the data used in this study, the difference in acoustic repertoires of killer whales and

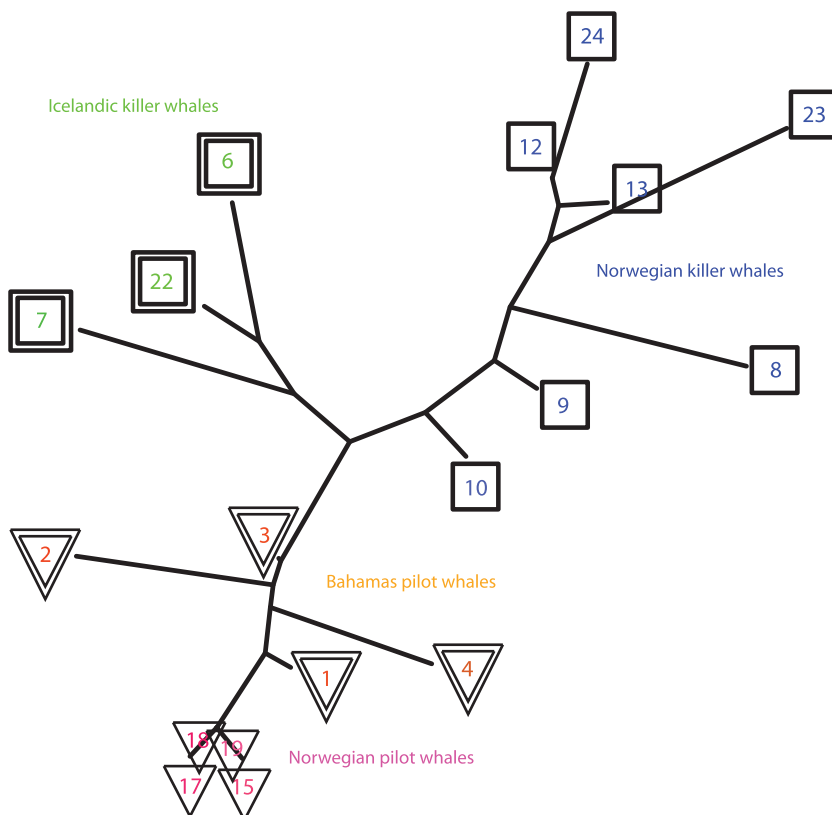


FIG. 3. (Color online) Evolutionary tree that was created automatically separates the whales by populations between and within species. The Bahamas pilot whales were short-finned pilot whales, while Norwegian pilot whales were long-finned pilot whales. The ten Killer whales are at the top of the tree and the eight pilot whales are at the bottom. The tight cluster of pilot whales (15, 17, 18, and 19) are members of the same large aggregation. The population of killer whales is also separated into Icelandic killer whales (6,7,22), and Norwegian killer whales (8,9,10,12,13,23,24), showing that whales from these two areas have different acoustic repertoires that can be sensed by the computer analysis.



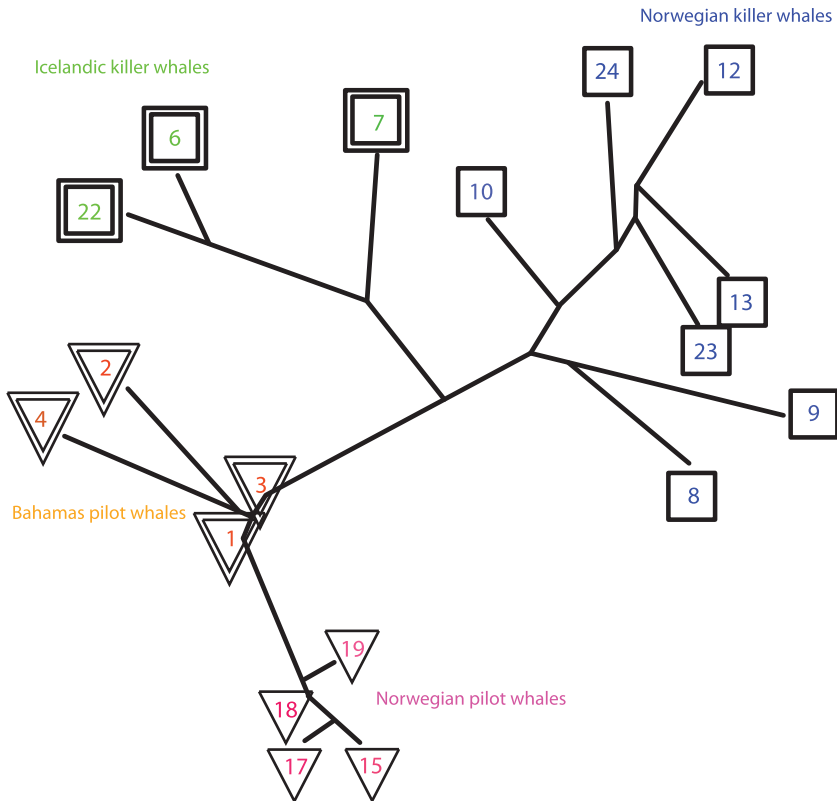


FIG. 5. (Color online) The evolutionary tree created automatically when using Minkowski distances instead of the weighted Euclidean distances.

acquired in these two deployments are more similar to each other compared to the other recordings.

At the time of writing, more than 10 000 volunteers have contributed more than 190 000 matches (including anti-matches) via Whale FM. Eighty-three thousand of these matches were performed by unregistered users, the remaining 107 000 classifications were contributed by 6458 people. Whale FM registered volunteers perform a median of 5 classifications each, 200 people contributed 100 or more classifications, and 8 people contributed 500 or more.

The matches in Whale FM are combined together, and the ratio of matches to anti-matches between two calls is used to determine if they are alike. In this analysis, we consider pairs of calls that have been independently matched more often than they are anti-matched by volunteers. The result is a set of 25 512 “cleaned” pairs of whale calls.

Based on the association of the whale calls to calls of other whales, the similarity value  $S_{x,y}$  between the calls of whale  $x$  and whale  $y$  was then computed by

$$S_{x,y} = \frac{1}{2} \left( \frac{x_y}{\sum_i x_i} + \frac{y_x}{\sum_i y_i} \right), \quad (5)$$

where  $x_y$  is the number of whale calls of whale  $x$  classified by Whale FM participants as whale  $y$ , and  $y_x$  is the number of calls of whale  $y$  classified as whale  $x$ . This similarity value can be conceptualized as the mean of the number of calls of whale  $x$  identified as whale  $y$ , divided by the total number of call classification of whale  $x$ , and the number of calls of whale  $y$  identified as whale  $x$ , divided by the total number of call classifications of whale  $y$ .

Repeating this process for all possible pairs of whales using 25 512 human classifications of the whale calls

produced a similarity matrix that was visualized as a phylogeny using the Phylip package as described in Sec. III. Since all citizen scientist classifications were by matching target calls to calls made by whales of the same species, the analysis of the manual classifications was separated to killer and pilot whales. Figures 6 and 7 display the phylogenies that visualize the citizen scientist classifications of the killer and pilot whales, respectively.

As Fig. 6 shows, the analysis of the classifications of the citizen scientists shows separation between Norwegian and Icelandic killer whales, indicating that the human participants preferred to match the target calls with calls recorded by tags carried by whales of the same geographical location, even if the calls were not recorded in the same tag deployment. Figure 7 also shows separation between Bahamas short-finned and Norwegian long-finned pilot whales. However, the analysis of the citizen scientists placed the calls recorded by whale 2 in the Bahamas close to the

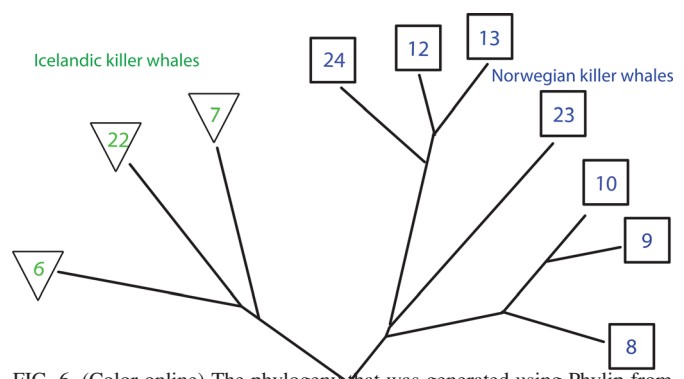


FIG. 6. (Color online) The phylogeny that was generated using Phylip from the Whale FM citizen scientist classifications of the calls of killer whales.



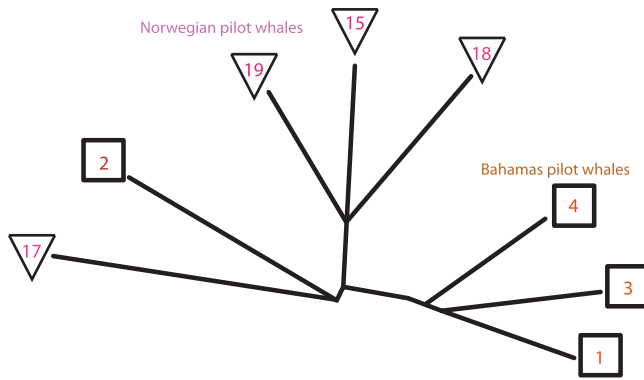


FIG. 7. (Color online) The phylogeny that was generated from the Whale FM citizen scientist classifications of the calls of Norwegian (15,17,18,19) and Bahamas (1,2,3,4) pilot whales.

Norwegian pilot whales, indicating that the citizen scientists found it difficult to differentiate between these calls and the calls recorded by the tags carried by whales 15, 17, 18, and 19. It is important to note that the manual analysis of a single volunteer can only compare a whale call to a limited number of other calls, and therefore the citizen scientists could only match a call with the most similar call within a subset, while the faster computer analysis compared each call to all other whale calls in the dataset, and therefore could find more similar matches leading to a more accurate analysis.

#### IV. CONCLUSION

The purpose of this study was to demonstrate two methods for analyzing large acoustic datasets, and study differences between sounds of different species or subpopulations of whales. First, a method that can automatically identify and analyze whale calls is developed and tested. This method is compared to human perception of killer whale and pilot whale sounds, which is based on classifications performed by over 10 000 volunteers in the Whale FM citizen science project. Unlike previous machine learning studies of whale sounds, the acoustic characteristics being measured were automatically determined by their information content instead of being selected by scientists.

Although we use Fisher discriminant scores to weigh the features, the features are weighted by their ability to differentiate between whales, and not by their ability to differentiate between the groups of whales. The only knowledge used by the algorithm is that there are different whales in the dataset, but no annotation of the species or geographical locations of the whales is used at any point, and the algorithm finds the structure and separates the whales into the different groups automatically and without any prior knowledge about the nature or existence of such groups in the data.

Our experimental results show that the machine perception is sensitive to the different calls of whales, and the method was able to correctly separate the dataset of whales into different species and populations in an unsupervised fashion. The results also show that data taken from manual classification of the sounds performed by citizen scientists also provided an informative analysis, despite the fact that the citizen scientists were asked to identify calls, and not

individual whales or species. Citizen science analysis and computer methods are likely to be used in the future for further analysis of large datasets of whale sounds for the purpose of profiling the way whales communicate.

Both computer and human analysis show sound differences between Norwegian and Icelandic killer whales, and also between Norwegian long-finned and Bahamas short-finned pilot whales. The ability of the system to classify between whale calls can be attributed to differences in the audio systems that were used to acquire the sounds. However, the main purpose of the paper is not to classify between whales, but to measure the similarities between the calls of whales and characterize the similarities in an unsupervised fashion. The unsupervised analysis of the similarities is more informative compared to merely measuring the classification accuracy into one of a discrete set of whale call classes, and is therefore less sensitive to false positives due to differences between the audio acquisition systems. For instance, all Bahamas pilot whales are placed closer to all Norwegian pilot whales, and are more distant from the killer whales. A possible bias caused by geographic location is rejected by the observation that the audio from different sites in the same geographic location are similar to each other when recording the sounds of the same species, but are very different when recording the sounds of whales of different species, as the Norwegian killer whales and Norwegian pilot whales are positioned in distant areas in the phylogeny. Also, the sounds of the Norwegian killer whales were acquired in two different years (2005 and 2006), but still the Norwegian killer whales are positioned on the same branch in the phylogeny, showing that the sounds are not separated by the audio acquisition campaign. Another example is the Norwegian pilot whale data, which were also collected in two different years (2008 and 2009), and are still grouped very close to each other in the phylogeny.

#### ACKNOWLEDGMENTS

Zooniverse is supported by NSF Grant No. 0941610. We gratefully acknowledge help from data collectors: Ari Shapiro, Laela Sayigh, Ricardo Antunes, and Ana Catarina Alves. Acoustic data were collected as part of the BRS and 3S behavioral response studies. We thank all Whale FM volunteers who helped matching data (a full list of contributing volunteers can be found at <http://whale.fm/contributors>). Further, we gratefully acknowledge Scientific American for supporting the Whale FM project. A.M.v.B.B. acknowledges support from the Sea Mammal Research Unit at the University of St. Andrews (Professor Ian Boyd) and Woods Hole Oceanographic Institution for the Whale FM project. The computing cluster that processed the data was funded by NSF Grant No. 1157162. P.T. received funding from the Marine Alliance for Science and Technology for Scotland (MASTS) and their support is gratefully acknowledged. MASTS is funded by the Scottish Funding Council (grant HR09011) and contributing institutions.

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